Franklin®

# BOOKMAN®

# Perito Inglês
# Portuguese Expert

## MANUAL DO USUÁRIO
## USER'S GUIDE

**DBP-2076**

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# Key Guide

## Color Keys

CONJ **(red)** Displays inflections of English words.

LING **(green)** Switches between English and Portuguese languages.

JOGO **(yellow)** Lists the games.

LISTA **(blue)** Lists your personal words.

## Function Keys

AJUDA Displays a help message.

APAG Clears the Entry screen.

CART Exits the book you are reading.

ENTRAR Enters a word, selects an item, or begins a highlight in an entry.

ESPAÇO Types a space or pages down.

LI/DE Turns the BOOKMAN on or off.

MAIÚS Shifts keys to type capitals and punctuation.

MENU Displays the main menus.

TRÁS Backs up, erases a letter, or turns off the highlight at an entry.

? * At the Entry screen, types a ? to stand for a letter in a word. At menu, displays a menu item. At a dictionary entry, displays the headword.

## Direction Keys

Scrolls in a direction.

⇧ or ⇩ Accents a typed letter.

BAIX or CIMA Pages up or down.

## Key Combinations*

☆ + CART Sends a word between books.

☆ + SEG or PREV Displays the next or previous word inflection group.

☆ + Q - P Types a number.

☆ + ⇩ Types a hyphen.

MAIÚS + ⇧ or ⇩ Goes to the top or bottom of an entry or menu.

MAIÚS + ?* Types an ✻ to stand for a series of letters in a word.

** Hold the first key while pressing the other key.*

### ➤ Understanding the Colour Keys

The red, green, yellow, and blue colour keys only perform the list of functions for the book card installed in your BOOKMAN and described in this User's Guide.

All book cards use their colour key functions. The key labels and functions are listed in their own User's Guide. Read "Using the Colour Keys" for further information.

# Introduction

You can use the Portuguese Expert (Perito Inglês) to translate words, correct misspelled English and Portuguese words, create two personal word lists, and view English inflections. After reading the User's Guide you will be able to use the dictionary's powerful features, as well as play its five word games.

### ➤ Resuming Where You Left Off

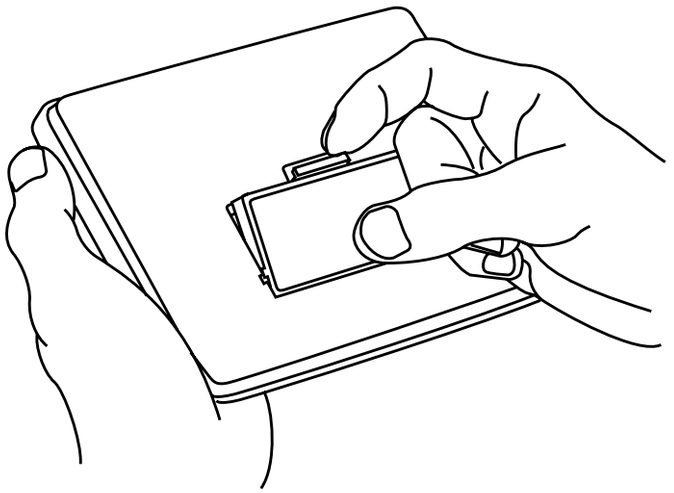
You can turn your BOOKMAN off at any screen, and when you turn it on again the last screen viewed reappears.

### ➤ Follow the Arrows

Holding down the flashing arrow keys on the right of the screen let's you scroll through text and highlight words.

# Installing Book Cards

1. **Turn your BOOKMAN off.**
2. **Turn your BOOKMAN over.**
3. **Align the tabs on the book card with the notches in the slot.**



4. **Press the book card down until it snaps into place.**

### ➤ Removing Book Cards

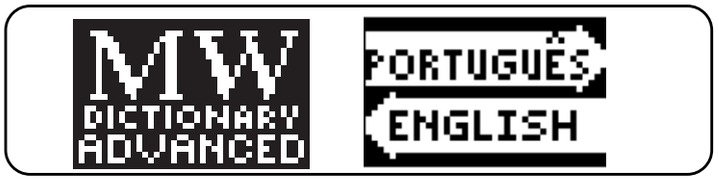
**Warning:** Never install or remove a book card while your BOOKMAN is on. Any information that was entered in the built-in book or book card will be erased.

# Selecting a Book

Once a book card is installed in the BOOKMAN, then you select which book you want to use.

**1. Turn your BOOKMAN on.**

**2. Press** CART**.**




These are sample books.

**3. Press ⇨ or ⇦ to highlight the book you want to use.**

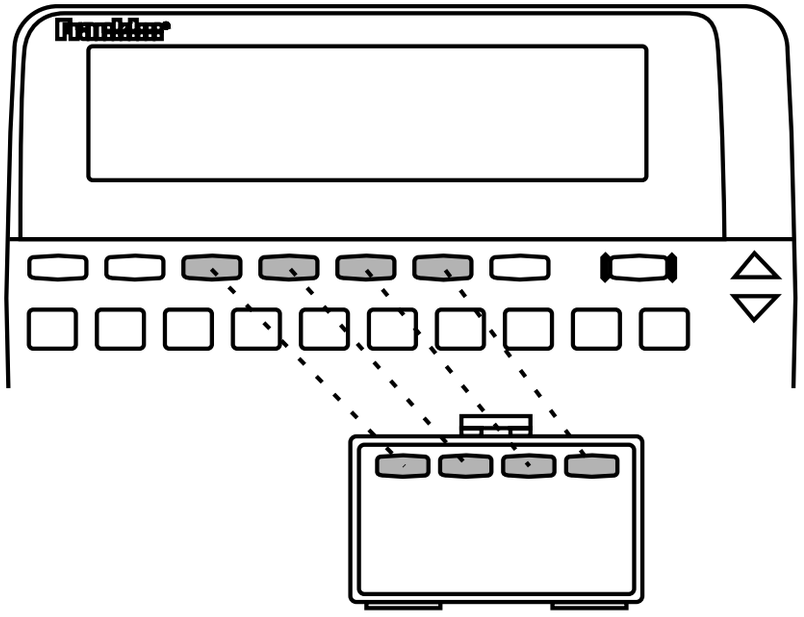
**4. Press** ENTRAR **to select it.**

Note: The Portuguese section of this manual uses the Portuguese language as the message language for screen examples.

# Using the Colour Keys

On the top row of your BOOKMAN the red, green, yellow, and blue colour keys change functions according to the book card you select.

If you are using the built-in book, the colour keys function as labeled on the BOOKMAN keyboard. If you select a book card, the colour keys function as labeled on that book card.

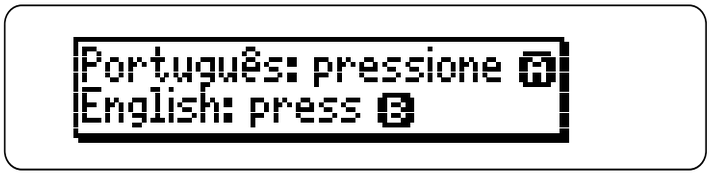


Remember, when you select a book card, the colour keys function as labeled on that book card, not the keyboard.

# Setting the Message Language

## Setting the Message Language

The message language is the language of the prompts, the screen instructions, menu items, and help messages. The first time you use the Portuguese Expert, this screen appears:




- **To select Portuguese as the message language, press A.**
- **To select English as the message language, press B.**

## Changing the Message Language

Once the message language is set, it's easy to switch to another language. To change the message language from Portuguese to English:

1. **Press MENU to go to the main menus.**
2. **Using the arrow keys, highlight the Configuraçao menu.**
3. **Scroll down to *Message Language* and press ENTRAR.**

   To change the message language back to English, select *Idioma da Mensagem* from the Setup menu.

# Viewing a Demonstration

Before you start using this book, you may want to view a demonstration of its features.

Once you have installed and selected this book card, follow these steps:

1. **Press MENU.**
2. **Press ⇦ or ⇨ to highlight the Setup menu.**
3. **Press ⇩ to highlight *View Demo.***
4. **Press ENTRAR to view the demonstration.**
5. **To stop the demonstration, press APAG.**

### ➤ Help is Always at Hand

You can view a help message at any screen by pressing AJUDA. Use the Direction keys to read all of the message. To exit help, press TRÁS. To read about what the keys do, select *Auto-Lição* from the Configuraçao menu and press ENTRAR.

# Changing Other Settings

You can change the type size, screen contrast, and shutoff time of this book. The shutoff time is how long your BOOKMAN remains on if you forget to turn it off.

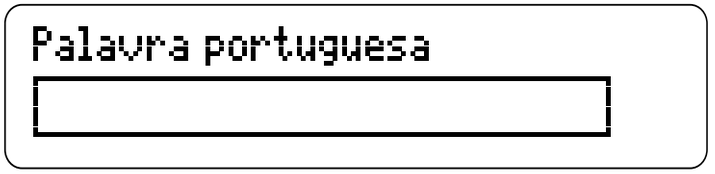
1. **Press MENU.**
2. **Use ⇦ or ⇨ to highlight the Configuraçao menu.**
3. **Press ⇩ to highlight *Fixar Tamanho do Tipo, Prazo de Desligamento,* or *Fixar Contraste*.**

4. **Press ENTRAR.**
5. **Press ⇧ or ⇩ to change the setting.**
   To leave the settings unchanged, press TRÁS.
6. **Press ENTRAR.**

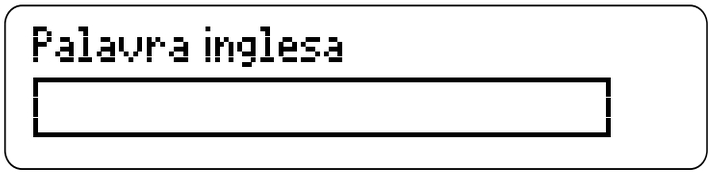
# Changing the Entry Language

The entry language is the language in which you type words to look up. You can change the language at the Entry screen or the main menus.

1. **Press APAG to go to the Entry screen, if needed.**




2. **Press LING (GREEN) to change the entry language from English to Portuguese.**




3. **Press MENU to go to the main menus.**
4. **Press LING (GREEN) to change the entry language back to Portuguese.**

# Looking Up Words

You can translate English words to Portuguese and Portuguese words to English simply by typing a word.

1. **Press** APAG.
2. **Press** LÍNG **(GREEN) to change the entry language to Portuguese.**
3. **Type a word. For example, type hoje.**
   To erase a letter press TRAS.
4. **Press** ENTRAR.

The word typed in boldface at the top of a dictionary entry is the headword. This is followed by the word's part-of-speech or gender in italics, as well as any guide phrases or word categories in parentheses.

5. **Use the Direction keys to read the dictionary entry.**
6. **To see the headword of the entry, press** ? *.
7. **Press** APAG **when finished.**



## ➤Typing Accents and Diacritical Marks

You do not need to type accent and diacritical marks when you are entering words at the entry screen. They will be added automatically. However, if you type a word which has two forms that are accented differently, (for example, pelo, pêlo) just highlight the form that you want and press ENTRAR.

If you want to type an accent or diacritical mark in a word, first type the desired letter (for example, *e*) and then press ⇧ or ⇩ until the correct mark appears.

## ➤ Using the Direction Keys

Here are the ways to move around in the dictionary entries.

| To... | Press... |
|---|---|
| Go to the next or previous dictionary entry | ☆ + ⇧ or ⇩ |
| Go to the top or bottom of a dictionary entry | MAIUS + ⇧ or ⇩ |
| Page up or down | BAIX or CIMA |

## ➤ Using the Dictionary List

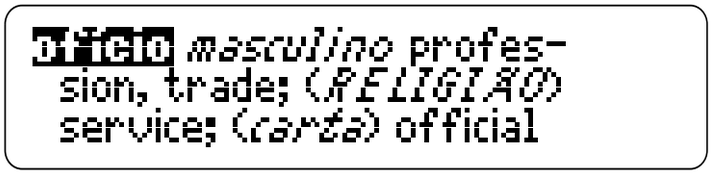
Rather than entering words at the entry screen, you can also search the dictionary list for words to look up. First press MENU. Then start typing a word at the dictionary list. To erase a letter, press TRÁS.

When the word you want is highlighted, press ENTRAR to view its dictionary entry. You can also use the Direction keys to help you highlight words on the dictionary list.

# Highlighting a Word to Look Up

Another way to search for words is by highlighting them in dictionary entries or word lists. Then you can look up their definitions, and inflections, or add them to your personal word list. Note: If you look up a word in a language other than the current entry language, the entry language is temporarily changed to the other language. When you press APAG or MENU, the selected entry language is restored.

**1. At any text, press ENTRAR to start the highlight.**




To turn the highlight off, press TRÁS.

**2. Use the arrow keys to highlight a word.**

**3. Do one of the following.**

| To... | Press... |
|---|---|
| Define the word | ENTRAR |
| View inflections (English) | CONJ (RED) |
| Add the words to your personal word list | LISTA (BLUE) |

# Finding English Inflections

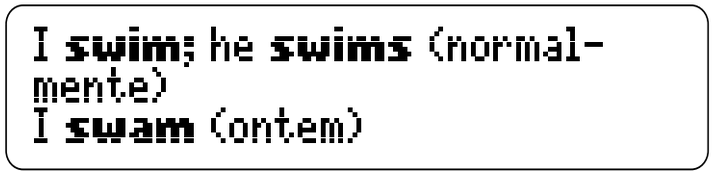


Inflections show changes in the meaning or function of a word. This dictionary provides inflections of English nouns, verbs, modifiers, and other words.

1. **Press APAG (GREEN).**
2. **If needed, press LÍNG to change the entry language to English, if needed.**
3. **Type an English word. For example, type *swim*.**
4. **Press CONJ (RED).**

Some words may have more than one form or part of speech. In this example, you need to select the desired part of speech.

5. **Highlight the desired form and then press ENTRAR.**




When you view the inflections of an English verb, the principal verb forms will be shown first.

6. **Press ⇩, BAIX, or ESPAÇO to scroll down.**
7. **Press CONJ (RED) repeatedly to view more inflections.**
   Or you can also hold ☆ and press BAIX or CIMA to cycle through the list of inflections.
8. **Press APAG when finished.**

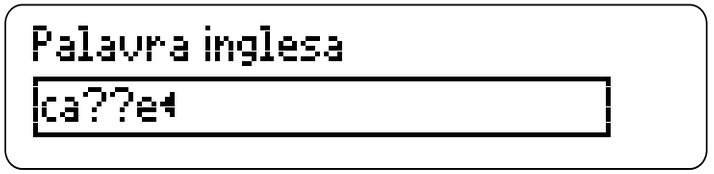
## ➤ Getting Grammar Help

While viewing inflections, you can press AJUDA to read English usage examples and detailed explanations. Then press TRAS to return to the inflections.

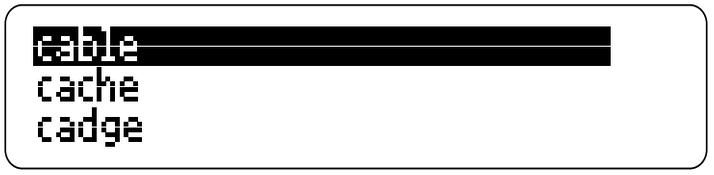
# Finding a Letter in a Word

If you are unsure how to spell a word, type a question mark (?) in place of each unknown letter. You can use more than one question mark in a word.

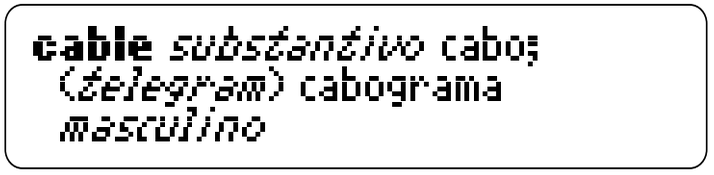
1. **Press** APAG.
2. **Type a word with ?'s. For example type *tr??e*.**




3. **Press** ENTRAR.




4. **Highlight a matching word.**
5. **Press** ENTRAR **to see the dictionary entry for that word.**



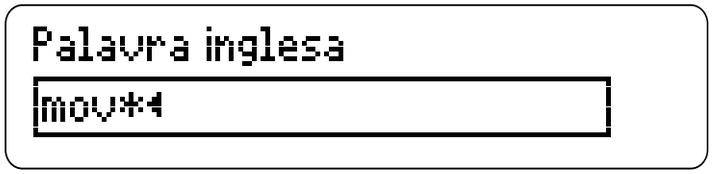

Or press CONJ (RED) to view the inflections of that word.

6. **Press** APAG **when finished.**

# Finding a Series of Letters

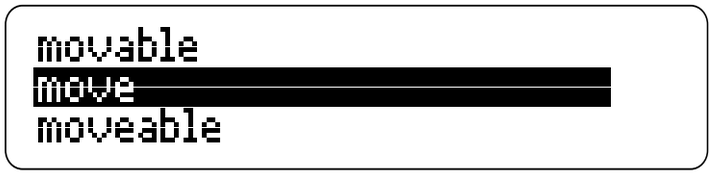
Use the asterisk (*) to find prefixes, suffixes, and other parts of words. Each asterisk stands for a series of letters.

1. **Type a word with an *.**

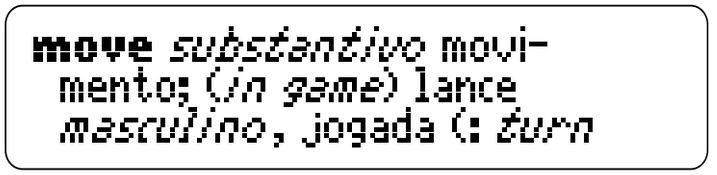



To type an asterisk, hold MAIÚS and press ? *.

2. **Use the arrow keys to scroll through matches.**




3. **Highlight a match, and then press** ENTRAR.
4. **Press** ENTRAR **again to see the dictionary entry for that word.**




Or press CONJ (RED) to view the inflections of that word.

5. **Press** APAG **when finished.**

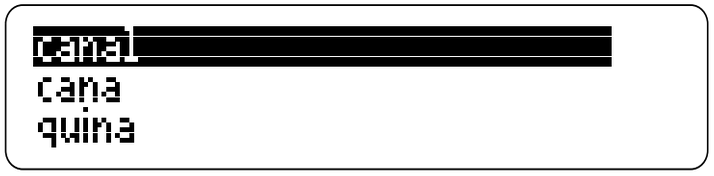
# Correcting Misspellings

If you misspell a word in either language, this dictionary displays a list of spelling corrections from which you can choose.

**1. Type a misspelled word. For example, *canna.***

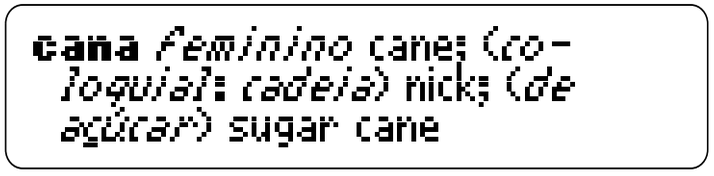
To erase a letter, press TRÁS.

**2. Press ENTRAR.**




**3. Use the arrow keys to highlight a correction on the list.**

**4. Press ENTRAR to look up the word.**




**5. Press APAG when finished.**

# Using the Personal Word Lists

## Adding a Word to the List (1)

You can save up to ten words in both English or Portuguese in personal word lists. Then, use these two lists for review or study.

Because your dictionary already has both a Portuguese and English word list, you can press LÍNG to switch between the lists while referencing their entries.

**1. Press LISTA.**

**2. Use the arrow keys to highlight *Adicionar uma palavra*, and then press ENTRAR.**

**3. Type a word in the current entry language.**

**4. Press ENTRAR to add the word.**

**5. Press APAG when finished.**

Note: You can also add words from dictionary entries and correction lists by highlighting the words you want to add. To learn how, read "Highlighting a Word."

## Adding a Word to the List (2)

You can also add words to your personal word list directly from the Entry screen.

1. **Type the word you want to add and then press LISTA to go to the personal word list menu.**
2. **Press ENTRAR to add the word.**
3. **Press APAG to return to the Entry screen.**

   Note: You can add the headword of a dictionary entry by pressing LISTA from within the entry.

## Deleting a Word

1. **Press LISTA.**
2. **Press LING to toggle between your English and Portuguese word lists, if needed.**
3. **Highlight *Excluir uma palavra* and then press ENTRAR.**
4. **Use ⇧ or ⇩ to highlight a word.**
5. **Press ENTRAR to delete the word.**

Using the Personal Word Lists

## Erasing A List

1. **Press LISTA.**
2. **Highlight *Apagar a lista*.**
3. **Press ENTRAR.**
4. **Press for *yes*.**

   This will erase only the personal word list in the current entry language.
5. **Press APAG to return to the entry screen.**

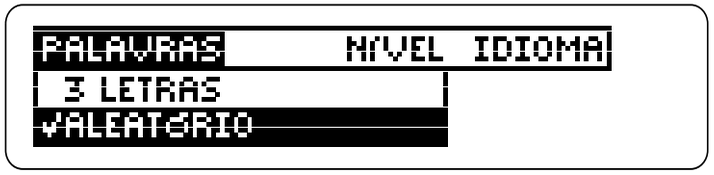
## Viewing Your Lists

1. **Press LISTA.**
2. **Press LING to toggle between your English and Portuguese word lists, if needed.**
3. **Press ENTRAR to view the current word list.**
4. **Highlight a word on the list.**
5. **To view the dictionary entry for the word, press ENTRAR.**

# Changing the Game Settings

You can change the game settings at any time. Each setting applies to all the games.

1. **Press JOGO (YELLOW).**
2. **Press ENTRAR to select *Configuraçoes do Jogo*.**




3. **Use ⇦ or ⇨ to highlight a menu, if needed.**
4. **Press ⇧ or ⇩ to highlight a setting.**
5. **Press ENTRAR to select it.**
6. **Press TRÁS to return to the games.**

## ➤ Understanding the Game Settings

*Palavras* determines the size of the words with which you play the games (from 3 to 14 letters). Also you can choose from *Aleatório, Digite sua própia, Palavras pessoais*.

*Nível*: selects the level of difficulty: *Iniciate, Intermediário, Avançado, Especialista, and Assistente.*

*Idioma*: selects the language with which you want to play the games.

# Playing the Games

Now that you have selected the settings for the game, let's play.

1. **Press JOGO (YELLOW).**
2. **Highlight a game using the arrow keys.**

3. **Press ENTRAR to select it.**

## ➤ Help in Games

Press AJUDA while you are in a game if you need help. It will explain the game you are playing. To exit help, press TRAS.

## ➤ Game Options

After you finish a round, you can do the following:

| To... | Press... |
|---|---|
| Play another round | ESPAÇO |
| View the dictionary entry for the word | ENTRAR |
| Play a different game | TRAS |

Playing the Games

## Hangman

Hangman challenges you to guess a mystery word, indicated by ?'s, one letter at a time. As you type letters, the correct letters appear in place of the question marks, your incorrect letters appear below, and remaining guesses appear to the right. You must guess the word before you run out of tries and the man hangs.

To reveal a single letter, hold MAIUS and press ? *. Press ? * to reveal the word and end the round. Note: If you ask for a hint, you automatically lose the round.

## Flash Cards

Flash Cards flashes words for you to define or study. To view the definition of the word press ENTRAR. Press TRÀS to return to Cartas Flash and then press ⇩ to try another word. Press TRÀS to return to game menu.

## Word Train

All aboard the Word Train spelling game! You and the train take turns typing letters to form a word. Whoever types the last letter wins. To reveal a single letter, hold MAIUS and press ? *. Or press ? * to end the round.

## Word Auction

In Word Auction you must guess a mystery word by buying letters before you run out of money. Each letter costs money, regardless of whether it is correct, incorrect, or whether it has been guessed already. Commonly used letters cost more than letters used infrequently. The starting amount of money varies depending on level.

To play, type a letter. If the letter that you guess appears in the mystery word, it will be revealed each time that it occurs in the word. Continue typing letters until you correctly guess the word or until you run out of money. To reveal a single letter, hold MAIÚS and press ? *. Press ? * to reveal the word and end the round. Note: If you ask for a hint, it will cost you the price of the letter plus $25.

## Conjumania - English

Conjumania teaches verb conjugations. It shows you an infinitive verb and asks you to enter a conjugation. The conjugation should be spelled correctly. To try a new conjugation for the same word, press ESPAÇO. To try a new conjugation for a new word, hold ☆ and press BAIX. Note: After four conjugations, the word automatically changes.

For a hint, hold MAIÚS and press ? *. Or press ? * to end the round. Note: If you ask for a hint, you will automatically lose the round.

# Sending Words Between Books

This dictionary can send words to and receive words from certain other BOOKMAN books.

To send a word to another BOOKMAN book that book must be able to send or receive words. To learn if a book can send or receive words, read the User's Guide.

**1. Highlight a word in this book.**

To highlight a word in a list, press the arrow keys. To highlight a word in the text, press ENTRAR and then use the arrow keys.

**2. Hold ☆ and press CART.**

**3. Highlight the other book.**

**4. Press ENTRAR.**

The word that you highlighted appears in the other book.

**5. If needed, press ENTRAR to look up the word.**

# Resetting Your BOOKMAN

If the BOOKMAN keyboard fails to respond, or if its screen performs erratically, first press APAG and then press LI/DE twice. If nothing happens, follow the steps below to reset it.

**Warning:** Pressing the reset button with more than very light pressure may permanently disable your BOOKMAN. In addition, resetting your BOOKMAN erases settings and information entered into its built-in book and in any installed book cards.

**1. Hold APAG and press LI/DE.**

If nothing happens, try Step 2.

**2. Use a paper clip to gently press BOOKMAN's reset button.**

The reset button is recessed in a pin-sized hole on the back of BOOKMAN. Look for it near the book card slot.

## ➤ Troubleshooting

- Make sure your book card, if any, is installed correctly.
- Check that the book card's metal contacts are free of dirt and dust.

# Keyboard Translator

Some BOOKMAN keyboards use different words on the keys. Use the chart below for reference if the words on the keys of your BOOKMAN do not match the ones in this User's Guide. To learn what the keys do, read "Key Guide."

| English | Portuguese | German | Spanish |
|---|---|---|---|
| BACK | TRÁS | ZURÜCK | RETRO |
| CAP | MAIÚS | ⇧ | MAYÚ |
| CARD | CART | KARTE | TARJET |
| CLEAR | APAG | CLEAR, LÖSCJ | BORRAR |
| DN | BAIX | AB | ABAJO |
| ENTER | ENTRAR | EINGABE | INTRO |
| HELP | AJUDA | HILFE | AYUDA |
| MENU | MENU | MENÜ | MENÚ |
| NEXT | SEG | NCHST | ABAJO |
| ON/OFF | LI/DE | AN/AUS | ON/OFF |
| PREV | PREV | VPROG | ARRIB |
| SPACE | ESPAÇO | ⬭ | ESPACIADOR |
| UP | CIMA | AUF | ARRIB |

This unit may change operating modes due to Electrostatic Discharge. Normal operation of this unit can be reestablished by pressing the reset key, (LI/DE) or by removing/replacing batteries.

# Copyrights and Patents

**Model DBP-2076**

- size: 5.9 x 4.2 x 0.6 cm
- weight: 0.4 oz.(17 g)

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Collins Portuguese Dictionary
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**FCC Notice:** Compiles with the limits for a Class B computing device pursuant to Subpart B of part 15 of FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference; and (2) This device must accept any interference received, including interference that may cause undesired operation.

U.S. Patents 4,490,811; 4,830,618; 4,891,775; 5,113,340; 5,203,705; 5,218,536; 5,229,936; 5,295,070; 5,333,313; 5,007,019; 5,153,831; 5,249,965; 5,321,609; 5,396,606; 5,333,313; GERMAN PATS. M9409743.7 and M9409744.5. European Patent 0 136 379. Patents Pend.
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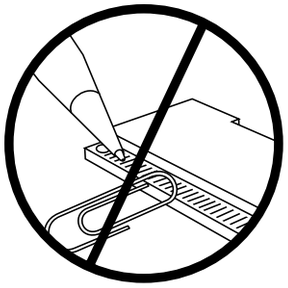
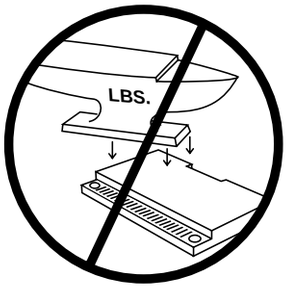
# Book Card Care

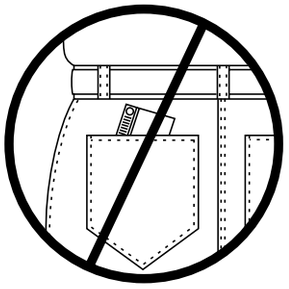
- **Do not touch the metal contacts on the book cards.**

  **Caution:** Touching these electrical contacts with statically charged objects, including your fingers, could erase information entered in a book card or built-in book.

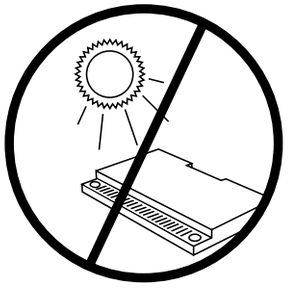


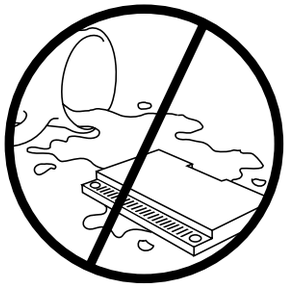
- **Do not put excessive pressure on the book cards.**



- **Do not expose the book cards to heat, cold, or liquids.**





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This product, excluding batteries, is guaranteed by Franklin for a period of one year from the date of purchase. It will be repaired or replaced free of charge for any defect due to faulty workmanship or materials (at Franklin's option).

Products purchased outside the United States that are returned under warranty should be returned to the original vendor with proof of purchase and a description of fault. Charges will be made for all repairs unless valid proof of purchase is provided.

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