

Franklin®

DBE-1470

*Spanish <>
English
Dictionary*

User's Guide
www.franklin.com

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Key Guide

Dictionary Keys[†]

CONJ	Conjugates a word.
LANG	Toggles the entry language between Spanish and English.
DICT	Goes to the dictionary.
LEARN	Goes to the Learning Exercises menu.
GAMES	Goes to the Games menu.

Organizer Keys[†]

CLOCK	Goes to the clock.
DATA	Goes to the Databank menu.
CALC	Goes to the calculator.
CONV	Goes to the metric converter.
CURR	Goes to the currency converter.

†Each unlabeled key at the top of the keyboard corresponds to the function displayed at the bottom of the screen directly above that key. Press the corresponding key to perform the function you want.

Function Keys



Turns the product on or off.



Displays a help message. When at an inflection screen, displays Grammar Guide section about the inflection you were viewing.



In the dictionary, goes to the Word Entry screen. Clears the calculator. In the metric converter, goes to its main menu.



Backs up, erases a letter, or turns off the highlight at an entry.



Enters a word, selects an item, or begins a highlight in an entry.

ORG

Goes to the Organizer: clock, databank, calculator, metric converter and currency converter.

MENU

Displays the main menus for the dictionary.

?*

At the Word Entry screen, types a ? to stand for a letter in a word. At a menu, displays a menu item. At a dictionary entry, displays the headword. In games, reveals the word and forfeits the game.

CAP

Shifts to type capital letters and punctuation marks.

FN

Shifts to allow **prev**, **next**, and to type a hyphen (-) or ñ.

CARD

Exits the book you were reading.

Combination Keys*

- FN** + **▲** or **▼** At a dictionary entry, pages up or down.
- FN** + **◀** or **▶** At a dictionary entry, displays the previous or next entry.
- FN** + **CARD** Transfers a word between books.
- FN** + **J** Types a hyphen.
- FN** + **N** Types an ñ.
- FN** + **M** Types an @.
- CAP** + **'** Types an apostrophe.
- FN** + **'** Types a slash.

**Hold the first key while pressing the second.*



Goes to the travellers' phrases menu. If a word is in the Word Entry screen or is highlighted, finds any phrases containing that word.



At the Word Entry screen, types an asterisk to stand for a series of letters in a word. In games, gives a hint.

Direction Keys



Move up or down (located on the side of the device).



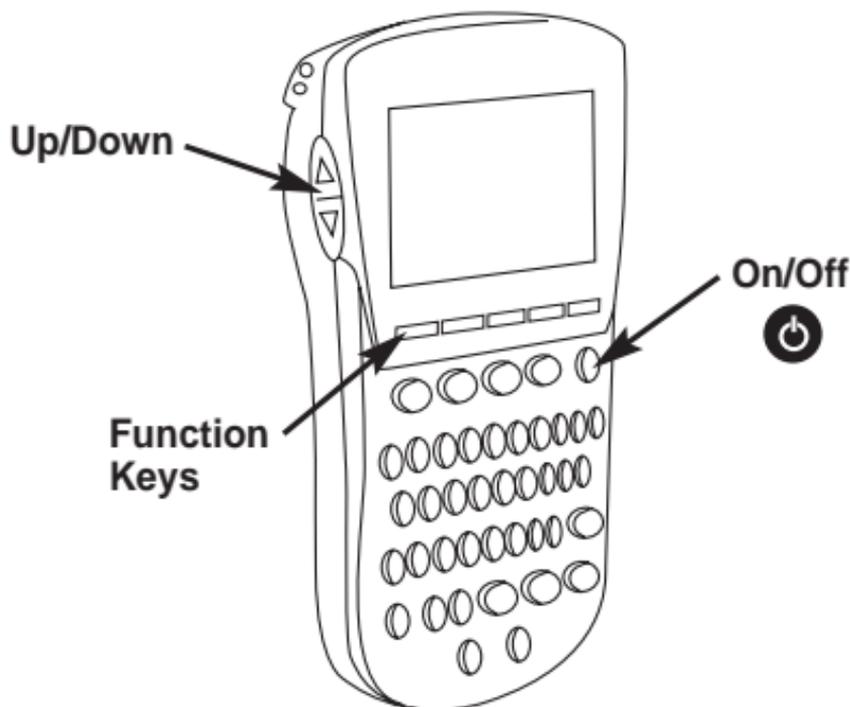
Move left or right.



At menus and dictionary entries, pages down. At the Word Entry screen, types a space.

Using the Special Features

Your unit is equipped with several special features that many, but not all BOOKMAN book cards use. To learn if you can use the special features with a particular book card, read its User's Guide.

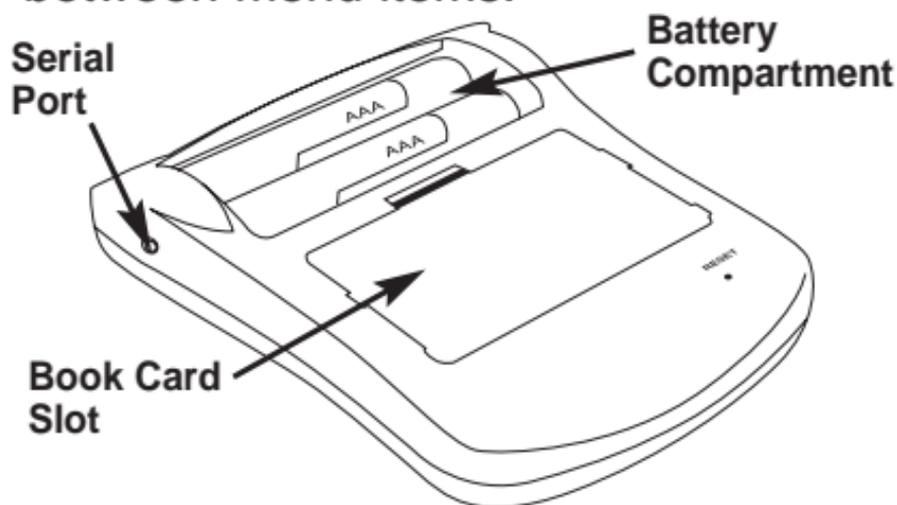


On/Off: Turns the unit on and off.

Function Keys: Each of these

unlabeled keys corresponds to the dictionary or organizer function that appears directly above it on the screen.

Up/Down: Scrolls up or down one line at a time, moves the highlight in the indicated direction, or moves between menu items.



Serial Port: Plug in a serial-to-USB or serial-to-serial cable here to connect this dictionary to your PC.

Book Card Slot: The card slot is located on the back of the unit. It enables you to read electronic books

purchased from **www.franklin.com** and is compatible with all BOOKMAN and BMC cards.

Battery Compartment: The battery compartment is located on the back of the unit. It holds two AAA batteries.

Replacing Batteries

Your product is powered by two AAA batteries. Follow these easy instructions to install or replace them. Please have the new batteries at hand before you remove the old ones.

- 1. Turn your product off and turn it over.**
- 2. Lift the battery cover on the back of your product by pushing up on the catch.**
- 3. Remove the old batteries.**
- 4. Install the batteries following**

the +/- markings in the battery compartment.

5. Replace the battery cover.

Warning: If the batteries wear-out completely or if you take more than a few seconds while changing the batteries, any information that was entered in the built-in book or book card may be erased. You should always keep written copies of your important information.

For Your Information

✓ Follow the Arrows

The flashing arrows on the right of the screen show which arrow keys you can press to move around menus or view more text.

✓ Help is Always at Hand

You can view a help message at any screen by pressing **HELP**. Press ◀ or ▶ to read. To exit

help, press **BACK**.

✓ **About Screen Illustrations**

Some screen illustrations in this User's Guide may differ slightly from what you see on screen. This does not mean that your unit is malfunctioning.

Changing the Language

Message Language

When you turn on this product for the first time, choose the message language. Press **A** for English or press **B** for Spanish.



English: Press **A**

The message language is the language of prompts, help, and other messages. You can change the message language after your initial decision.

Entry Language

The entry language is the language in which you enter words at the Word Entry screen. This determines which dictionary you will use, Spanish or English.

1. Press **MENU**.

2. Use the direction keys to highlight , and then press **ENTER** to access the Spanish-to-English dictionary.

Select  at the icon menu to go to the English-to-Spanish dictionary. Or you can press **LANG** at the Word Entry screen to switch between Spanish and English.

Using the Main Menu

When you press **MENU**, you will see ten icons. Use these to quickly take you to different parts of your dictionary. Use the arrow keys to highlight the icon you want and press **ENTER**.



Understanding the Menu



Goes to the English-to-Spanish dictionary.



Goes to the Spanish-to-English dictionary.



Goes to the Learning Exercises menu.



Goes to the Games menu.



Goes to the English conjugation prompt.



Goes to the Spanish conjugation prompt.



Goes to the English travellers' phrases menu.



Goes to the Spanish travellers' phrases menu.



Goes to *My Word List*.



Goes to the Tools menu.

Viewing a demonstration or tutorial

1. Press **MENU**.
2. Use the arrow keys to highlight  and press **ENTER**.
3. Press  to highlight either *Tutorial* or *View Demo* and press **ENTER**.

To stop the demonstration or exit from the *Tutorial* and go to the Word Entry screen, press **CLEAR**.

To go to the main menu, press **MENU**.

When a book card is installed in your product, select *View Demo* from the Setup menu to see the demonstration for that card.

Changing the Settings

When using this dictionary, you can activate the *Learn a Word* feature, adjust the screen contrast, the shutoff time, the type size, and the message language. The shutoff time is how long your product stays on if you forget to turn it off.

1. Press MENU.
2. Use the arrow keys to highlight  and press ENTER.
3. Settings will be highlighted. Press ENTER to select it.



4. Press **▲** or **▼** to move **▶** to *Learn a Word*, *Contrast*, *Shutoff*, *Type Size*, or *Mensajes* (Message language).

5. Press **◀** or **▶** to change the setting.

Your changes are automatically saved.

6. Press **ENTER** when done.

Press **CLEAR** to return to the Word Entry screen.

✓ **Learn a New Word**

Your dictionary comes with a *Learn a Word* feature to help you increase your Spanish or English vocabulary. Each time you turn your dictionary on, you can see a random headword.

Translating Words

Your dictionary is fully bilingual. Try translating a Spanish word.

1. Press **LANG** to change the entry language from English to Spanish, if needed.
2. Type a word (e.g., *estudiar*).

Enter a Spanish word:				
estudiar				
CONJ	LANG	DICT	LEARN	GAMES

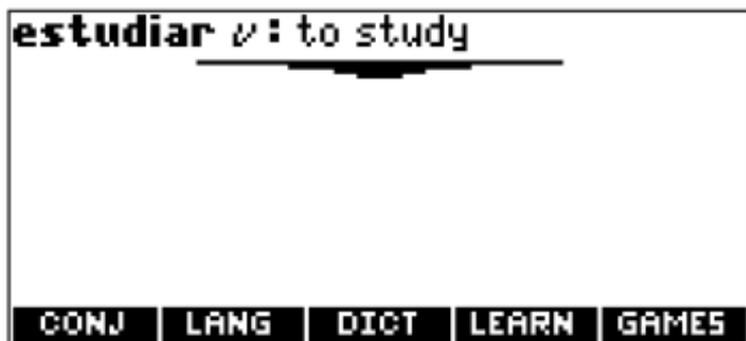
To erase a letter, press **BACK**.

Note: You do not need to type accents. To type accents, type the letter (e.g., e) and press  repeatedly until the accent you want appears (e.g., é).

If you want to type an ñ, then hold

FN and press **N**. To type a capital, hold **CAP** and press a letter key. To type a number, hold **FN** and press **Q-P**. To type a hyphen, hold **FN** and press **J**.

3. Press ENTER to view the English translation.



Press **SPACE** or \downarrow to scroll.

4. Hold FN and press \rightarrow or \leftarrow to view the next or previous definition.

5. Press CLEAR when done.

To translate English words into Spanish, change the entry language from Spanish to English.

✓ **Understanding Definitions**

Dictionary entries consist of headwords, parts of speech, the translation, and/or definitions. Other forms of the word may follow the headword. After the translation or definition, you may see a list of usage examples.

1. **Type *saber*.**

2. **Press ENTER.**

✓ **Explanation of Genders**

Spanish nouns are different than English nouns in that they must either be masculine or feminine. Each definition of a noun indicates which gender it is with *m* or *f*.

✓ **Misspelling Words**

If you enter a misspelled word, a list of corrections appears. Highlight the word you want and then press **ENTER** to see its dictionary entry.

✓ Choosing Multiple Forms

Some words in this dictionary have more than one form (e.g. *sí*, *si*). When the word you are looking up has multiple forms, the different forms appear in a list.

Simply highlight the form you want and press **ENTER** to see its dictionary entry. For example, enter *si* at the Word Entry screen.



Highlight the form you want and press **ENTER** to see its dictionary entry. To go back to the Multiple Forms list, press **BACK**.

Highlighting Words

Another way to look up words is by highlighting them in dictionary entries or word lists. You can then find their definitions, phrases, or add them to *My Word List*.

1. At any text, press **ENTER** to start the highlight.

señor, señora <i>n</i>
1 : gentleman <i>m</i> , man <i>m</i> , lady <i>f</i> , woman <i>f</i> , wife <i>f</i>
2 : Sir <i>m</i> , Madam <i>f</i> <estimados se- ñores : Dear Sirs>
3 : Mr. <i>m</i> , Mrs. <i>f</i>
4 : lord <i>m</i> , lady <i>f</i> <el Señor : the Lord>
CONJ LANG DICT LEARN GAMES

To turn the highlight off, press **BACK**.

2. Use the arrow keys to move the highlight to the word you want.

señor, señora <i>n</i>				
1 : gentleman <i>m</i> , man <i>m</i> , lady <i>f</i> , woman <i>f</i> , wife <i>f</i>				
2 : Sir <i>m</i> , Madam <i>f</i> <estimados se- ñores : Dear Sirs>				
3 : Mr. <i>m</i> , Mrs. <i>f</i>				
4 : lord <i>m</i> , lady <i>f</i> <el Señor : the Lord>				
CONJ	LANG	DICT	LEARN	GAMES

To ...	Press ...
define the word	ENTER
find a phrase	FN + ?*
add word to <i>My Word List</i>	LEARN

3. Press **CLEAR** when done.

Finding Letters in Words

If you are uncertain about how to spell a word, type a question mark (?) in place of each unknown letter. To find prefixes, suffixes, and other parts of words, type an asterisk (*) in a word. Each asterisk stands for a series of letters. **Note:** If you type an asterisk at the beginning of a word, it may take a little while to find the matching words.

1. **Press LANG to switch to the Spanish Word Entry screen, if needed.**
2. **Type a word with ?s and *s.**
To type an asterisk, hold down **CAP** and press **?**.
3. **Press ENTER.**
4. **Press  to move the highlight to the word you want and press ENTER to view its definition.**
5. **Press CLEAR when done.**

Using Learning Exercises

Using Learning Exercises, you can test your spelling, improve your vocabulary, browse the TOEFL® Test* Word List, and get grammar guidance.

Spelling Bee

1. Press **LEARN**.

Or you can press **MENU**, highlight



and then press **ENTER**.

2. Highlight **Spelling Bee** and then press **ENTER**.

You can choose *My Spelling Bee (English)* which uses English words from *My Word List*, *My Spelling Bee (Spanish)* which uses

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Spanish words from *My Word List*, or the *TOEFL® Test Spelling Bee*, which uses words from the *TOEFL® Test Word List*.

3. Select the list you want and press ENTER.

A word will flash on the screen for you to spell.

4. Type in the word you just saw and press ENTER to see if you spelled it right.

5. Press ENTER to see the definition of the word.

6. Press SPACE for a new word.

7. Press CLEAR when done.

Flashcards

1. Press **LEARN**.
2. Highlight *Flashcards* and then press **ENTER**.

You can choose *My Flashcards (English)* which uses English words from *My Word List*, *My Flashcards (Spanish)* which uses Spanish words from *My Word List*, or *TOEFL® Test Flashcards* which uses words from the *TOEFL® Test Word List*.

3. Select the list you want and press **ENTER**.

A word will appear on the screen for you to study or define. If needed, press **ENTER** to see the definition. Press **BACK** to return to *Flashcards*.

4. Press **SPACE** for a new word.
5. Press **CLEAR** when done.

TOEFL® Test Word List

1. Press **LEARN**.
2. Highlight *TOEFL® Test Word List* and then press **ENTER**.

Press  or  to scroll through the *TOEFL® Test Word List*. You can also type a letter to go to the first word beginning with that letter. For example, type **col** to highlight *collaborate*.

Press **ENTER** or **CONJ** at any word to view its definition or to conjugate it. Press **BACK** to return to the list.

Using The Grammar Guide

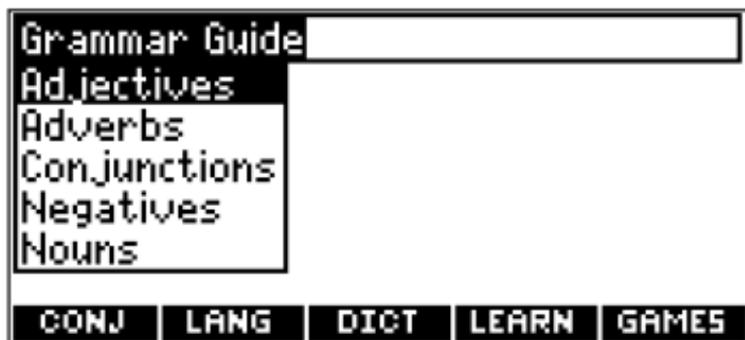
Your dictionary includes a helpful grammar guide that describes parts of speech. You can view it by selecting  from the main menu or by pressing **LEARN**.

From the Learning Exercises Menu

1. Press **MENU**.
2. Highlight  and then press **ENTER**.

Or you can press **LEARN**.

3. Press  to highlight *Grammar Guide* and then press **ENTER**.



4. Press  to highlight the topic you want to study and then press ENTER.
5. Press SPACE or  to read.
6. Press FN +  or  to view the next or previous topic.

From an Inflection Screen

1. Press MENU, highlight  or , and then press ENTER.
2. Type a word to conjugate, and then press CONJ.
3. Press FN +  or  repeatedly to find the tense you want to read about in the Grammar Guide.

IMPERFECT				
yo	estudiaba	I studied, I was studying		
tú	estudiabas	you studied, you were studying		
él	estudiaba	he studied, he was studying		
CONJ	LANG	DICT	LEARN	GAMES

4. Press HELP.

Press ↓ to view this help message.				
The imperfect is used to describe something in the past that was ongoing or habitual ('Imperfect' here means 'unfinished'). Generally, the Spanish imperfect corresponds to the English past progressive and				
CONJ	LANG	DICT	LEARN	GAMES

Information about the tense will be displayed along with usage examples.

5. Press **BACK** to return to the inflection screen or press **CLEAR** to return to the Word Entry screen.

Using *My Word List*

You can save up to 40 words total, in both English and Spanish, in *My Word List* for personal study or review. *My Word List* is saved between sessions unless your product is reset.

Adding Words from the Learning Exercises Menu

1. From *My Word List*, press \blacktriangle or \blacktriangledown to highlight *Add a word* and press ENTER.



2. Type a word.

3. Press **ENTER** to add the word.
4. Press **CLEAR** when done.

Adding Words from the Word Entry Screen

You can also add words to *My Word List* directly from the Word Entry screen.

1. Press **MENU**.
2. Press **LANG** to choose the language of the word you want to add (e.g., *Spanish*).

English words will be added to the English List; Spanish words will be added to the Spanish List.

3. Type the word you want to add to your word list (e.g., *elegante*).
4. Press **LEARN**.



Your selection is included in the menu item.

5. Press **ENTER** to add the word.
6. Press **CLEAR** to return to the Word Entry screen.

✓ Adding Highlighted Words

You can also add words to *My Word List* from definitions and correction lists. First highlight a word and then press **LEARN**. Add “*your word*” will be highlighted. Press **ENTER** to add the word.

Viewing *My Word List*

1. Press **MENU**.
2. Highlight  and then press **ENTER**.

Or you can press **LEARN**.

3. Press **LANG** to switch from the English to the Spanish List, if needed.

English list: Empty (or *Spanish list: Empty*) will be displayed if either is empty.

4. ***English List*** (or ***Spanish List***) will be highlighted. Press **ENTER** to view the list.
5. Highlight a word on the list.
6. Press **ENTER** to view its definition(s) or press **CONJ** to view its inflections.

Removing a Word from *My Word List*

1. From *My Word List*, select *Delete a Word* and then highlight the word you want to delete.
2. Press ENTER to delete that word.

Erasing *My Word List*

1. From *My Word List*, select *Erase the List*.
2. Press Y to erase the list or press N to cancel.

Note: When you erase one list, the other list is not erased.

Advanced Verb Conjugations

Conjugations show inflections, or changes in a word's gender, tense, etc. This dictionary includes extensive inflections of nouns, verbs, modifiers, and other words.

From the Icon Menu

1. For example, press **MENU**, use the arrow keys to highlight (Spanish Conjugation) and then press **ENTER**.

To choose English conjugation, highlight . You can also press **CONJ** and then **LANG** to choose the language.

2. Type a word (e.g., *leer*).
3. Press **CONJ**.

If needed, highlight the part of

speech or translation you want and press **ENTER**.

OVERVIEW				
yo	leo	(today)		
I	read	(today)		
yo	leeré	(tomorrow)		
I will	read	(tomorrow)		
yo	leí, yo leía	(yesterday)		
I read,	I was	reading	(yesterday)	
CONJ	LANG	DICT	LEARN	GAMES

These are the principal forms of the Spanish verb “leer”. The English translations are below each Spanish inflection.

4. Press **SPACE** or **▼** to scroll.
Press **?** to display the root word.
5. Press **CONJ** or hold **FN** and press **▶** repeatedly to view more inflections.

If the word is a noun, an adjective, or another modifier, then there won't be any other inflections.

6. Press **CLEAR** when done.

From a Dictionary Entry

Some words have different parts of speech or multiple translations. You can easily find which part of speech or specific translation you will need to conjugate by first looking up the word and then pressing **CONJ**. Follow this example.

1. Press **MENU**, use the arrow keys to highlight , and then press **ENTER**.

To choose English, highlight  and press **ENTER**. You can also press **CONJ** and then **LANG** to choose the language.

2. Type a word (e.g., *conocer*).
3. Press **ENTER** to look it up.

conocer <i>vt</i>				
1 : to know, to be acquainted with <ya la conocí : I've already met him>				
2 : to meet				
3 RECONOCER : to recognize				
◆ conocerse <i>vr</i>				
1 : to know each other				
CONJ	LANG	DICT	LEARN	GAMES

Read the definition to find the verb you want (e.g., *to meet*).

4. Press **CONJ** to conjugate the headword, **conocer**.

Highlight the translation you want (e.g., *meet*) and press **ENTER**.

OVERVIEW				
yo conozco (today)				
I meet (today)				
yo conoceré (tomorrow)				
I will meet (tomorrow)				
yo conocí , yo conocía (yesterday)				
I met , I was meeting (yesterday)				
CONJ	LANG	DICT	LEARN	GAMES

These are the principal forms of the Spanish verb "conocer". The English translations are below each Spanish inflection.

5. Press SPACE or ⏏ to scroll.

Press ? to display the root word.

6. Press CONJ or hold FN and press ⏪ repeatedly to view more inflections.

If the word is a noun, an adjective, or another modifier, then there won't be any other inflections.

7. Press CLEAR when done.

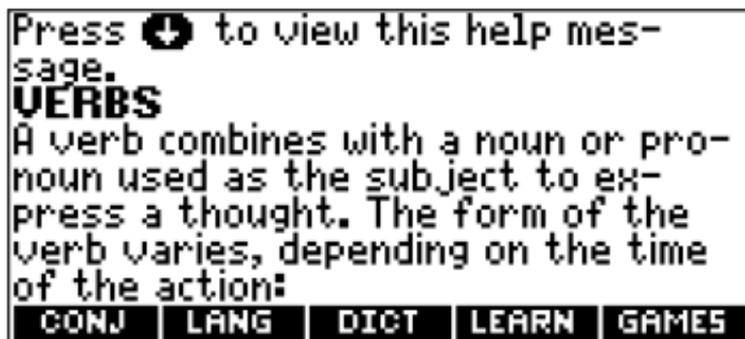
✓ Accenting Letters

You can look up accented words without typing accents. If there are no Multiple Forms, the dictionary will take you directly to the word. If there are Multiple Forms, you will have to choose the correct word from a Multiple Forms list. See “Choosing Multiple Forms” for more information. Remember, if you want to enter an accent yourself, type the letter and press ⏩ until the appropriate accent

appears. You can also hold **FN** and press **n** to get an \tilde{n} .

✓ Getting Grammar Guidance

When viewing inflections, you can press **HELP** to go directly to the Grammar Guide and view detailed descriptions of how to use the inflections you were viewing along with usage examples.



✓ Viewing English Inflections

If you are unfamiliar with inflections, it may be helpful to look at some inflected forms of English verbs.

Switch the entry language back to English, type *write*, and press **CONJ** to

see the different forms of the English verb “to write”.

OVERVIEW				
I write (now/often)				
yo escribo (now/often)				
I wrote (in the past)				
yo escribí (in the past)				
I have writ or written (al- ready/until now)				
yo he escrito (already/until				
CONJ	LANG	DICT	LEARN	GAMES

This will give you a good idea of each inflection form.

✓ Verb Conjugations

The dictionary conjugates verbs into the following forms: present, imperfect, preterite, future, conditional, present subjunctive, imperfect subjunctive, imperfect subjunctive 2, present perfect, pluperfect, preterite anterior, future perfect, conditional perfect, present perfect subjunctive, pluperfect subjunctive, pluperfect subjunctive 2, imperative, present progressive, and past progressive.

Translating Travellers' Phrases

There are two ways in which you can translate several helpful phrases in categories ranging from *Emergencies* to *Business Communication* to *Time & Dates*. Note that the English phrase always appears before the Spanish phrase.

Browsing Through Phrases

- 1. Press MENU.**
- 2. Use the arrow keys to highlight  and then press ENTER to view the English phrases.**

Press  to view the Spanish phrases.



You can also hold **FN** and press **?** to go straight to the Phrases menu in the same language as the lookup language.

3. Press **▲** or **▼** to highlight the category you want and press **ENTER**.

Press **▲** or **▼** to highlight a subcategory, if needed, and press **ENTER**.



4. Press **▲** or **▼** to highlight the phrase you want to translate and then press **ENTER**.



Searching for a Specific Phrase

1. Press **CLEAR** and then press **LANG** to select the look-up language, if needed.
2. Type a keyword for which you'd like to find a phrase (e.g., *ticket*).
3. Hold **FN** and press **?**.

Enter an English word:

ticket Entry 1 of 4

CONJ | LANG | DICT | LEARN | GAMES

**Can I purchase a ticket
aboard the train?**
¿Puedo comprar un boleto a bordo
del tren?

CONJ | LANG | DICT | LEARN | GAMES

4. If more than one phrase is found, press **SPACE** or **▼** to scroll.

Playing The Games

You have seven fun games to choose from.

Changing Game Settings

Before you play, you can choose the source of the words, the skill level, the language, and whether or not graphics will be used.

1. Press MENU, highlight  and press ENTER.
2. Hold down CAP and press  to highlight *Game Settings* and press ENTER.



3. Use **▲** or **▼** to move **▶** to **Words, Skill, Lang** or **Graphics**.
Words chooses the source of the words: *All of them, TOEFL® List, My Word List, or Enter your own.*
Skill determines how easy or difficult a game is.
4. Use **▶** or **◀** to change the **setting(s)** you want.
5. Press **ENTER** when done.

Selecting a Game

In the Games list, use **▲** or **▼** to move the highlight to the game of your choice and press **ENTER**.

Getting Help in the Games

During any game you can read instructions by pressing **HELP**.

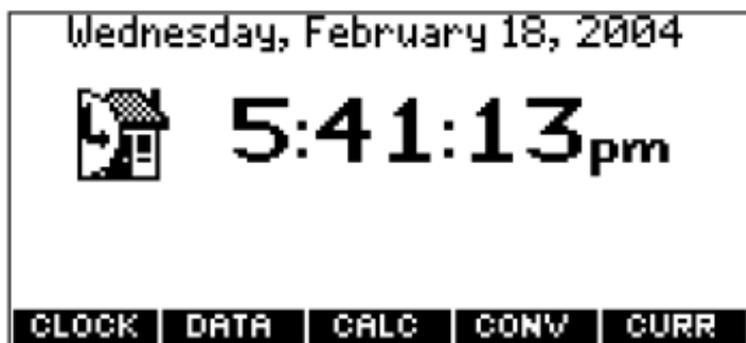
You can get a hint by holding **CAP** and pressing **?** or reveal the game word by pressing **?**.

Note: If you reveal the game word, you lose the round.

Using the Clock

The clock displays the current time and date. You can save two times: Home time and World time.

1. Press **ORG**.



Press **CLOCK** to toggle between Home time and World time.

2. Press **ENTER** to set the time and date.
3. Use **▲** **○** **▼** to scroll through the options in the highlighted field.

4. Use **▶** **○** **◀** to move to another field.
5. Press **ENTER** when done.
Press **CLEAR** to exit without saving the settings.
6. Set the World time the same way you set the Home time.

Using the Databank

Adding Entries

You can store as many as 100 names, telephone numbers, and addresses in the databank. The total number of names you can add depends on the size of each entry.

1. Press **ORG** and then press **DATA**.



2. Highlight *Add an Entry* and then press ENTER.
3. Type a name and press ENTER.
4. Type a phone number and press ENTER.

Note: **Q-P** will type numbers **0-9** automatically. To type a letter from this row, hold **FN** and press the letter key. To type a hyphen, hold **FN** and press **J**.

5. Type a postal address or e-mail address and press ENTER.

To type an @, hold **FN** and press **M**.

Viewing or Editing Entries

1. Press **ORG** and then press **DATA**.
2. Highlight *View: XX entries (XX% free)* and then press **ENTER**.
3. To edit an entry, highlight it and press **ENTER**.

Type your changes. Use  to move the cursor; use **BACK** to delete.

4. Press **ENTER** to move to the number field.
Press **ENTER** twice to move to the address field.
5. Press **ENTER** again to save your changes or hold down **FN** and press **BACK** to cancel your changes.

Deleting Entries

1. Press **ORG** and then press **DATA**.
2. Highlight *Delete an Entry* and then press **ENTER**.

3. **Highlight the entry you want to delete and press ENTER.**
4. **To delete all databank entries, highlight *Erase the List* in the Databank Menu and then press ENTER.**

Press **Y** to erase all databank entries or **N** to cancel the deletion.

Using a Password

You can use a password to prevent unauthorized access to the databank.

Warning! Always write the password in a safe, separate location. If you lose or forget the password, you will be able to use the databank again only by removing the batteries from your BOOKMAN, which will permanently erase all the information stored in the databank.

1. **Press ORG and then press DATA.**
2. **Highlight *Set password* and then press ENTER.**



3. **Type a password of up to eight characters and press ENTER.**
Use \leftarrow to move the cursor; use **BACK** to delete.
4. **Press C to confirm or CLEAR to cancel the password.**
The password you set will be requested the first time that the databank is used during a session.
5. **To change the password, repeat Steps 1-4.**
To remove a password, press **ENTER** at the blank password screen.

Using the Calculator

1. Press **ORG** and then press **CALC**.



2. Type a number.

Note: **Q-P** will type numbers **0-9** automatically. You can type up to 10 digits. To type a decimal, press **G** (.). To change the sign of a number, press **Z** (+/-).

3. Press a math function key.
4. Type another number.
5. Press **ENTER**.

To repeat the calculation, press **ENTER** again.

To Calculate ...	Press ...
reciprocals	FN + A
squares	FN + D
percentages	FN + F
square roots	FN + S
negative numbers	FN + Z

- 6. Press CLEAR to clear the current calculations.**

Using the Calculator Memory

- 1. In the calculator, make a calculation or type a number.**
- 2. To add the number on the screen to the number stored in memory, press X (M+). To subtract the number on the screen from the number stored in memory, press C (M-).**



M indicates the number is stored in memory.

- 3. To retrieve the number from memory, press V (MR).**
- 4. To clear the memory, press B (MC).**

Using the Metric Converter

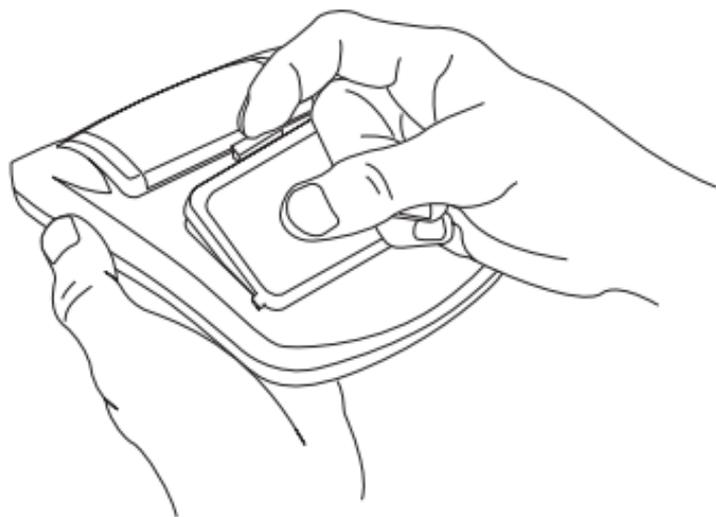
1. Press **ORG** and then press **CONV**.



2. Use \downarrow to select a conversion category (e.g., *Weights*).
3. Select a conversion (e.g., *grams/ounces*).
4. Type a number after one of the units.
Note: **Q-P** will type numbers **0-9** automatically. Press \uparrow or \downarrow to move between the lines. Press **BACK** to delete a number.
5. Press **ENTER** to convert.
6. Press **CLEAR** to clear the current conversion.

Installing Book Cards

1. Turn your product off and turn it over.
2. Remove the blank protector or any other book card that might be installed.
3. Align the tabs on the book card with the notches in the slot.



4. Press the book card down until it snaps into place.

Warning: Never install or remove a book card while your product is on. Any information that was entered in the built-in book or book card will be erased.

Selecting a Book

Once a book card is installed in the product, you can select which book you want to use.

1. Turn your product on.
2. Press **CARD**.



Icons appear for each available book.

3. Press ◀ or ▶ to highlight your selection.

4. Press **ENTER** to select it.
5. Press **CARD** to return to the card menu.

✓ **BOOKMAN Card Troubleshooting**

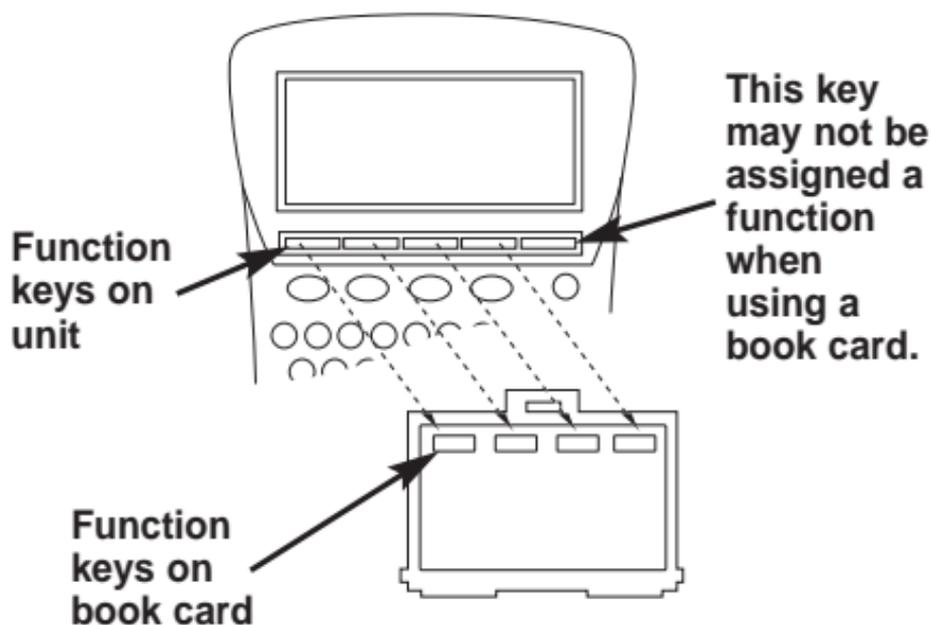
Make sure your book card is installed correctly. If your card is performing erratically, follow the reset instructions in “Resetting Your Product”. If this does not fix the problem, remove the card and then remove the white rubber strip with your fingers and then replace it making sure it is completely in its notch.

Using Function Keys in Book Cards

The function keys appear at the top of the keyboard on your unit. These keys correspond in the order listed to the dictionary and organizer keys at the bottom of the screen. The dictionary

function keys change with the book card. The organizer function keys are unaffected. **Note:** Once you access the organizer from a book card, you will exit the book card. You must press **CARD** and select your book card to return to it.

The function keys on your unit correspond to the function keys on your card as illustrated below.



Transferring Words Between Books

This dictionary can transfer words with certain other BOOKMAN book cards. To send a word to another book, you must first install a book card in your product, and that book card must be able to send or receive words. To learn if a book card can send or receive words, read its User's Guide.

1. Highlight a word in this dictionary.

To highlight a word in a dictionary entry, press **ENTER** to start the highlight, and use the arrow keys to move the highlight to the word you want.

2. Hold FN and press CARD.

3. Highlight the icon of the other book.

4. Press ENTER.

The word you highlighted appears in the other book.

5. Press ENTER again, if needed, to search for that word.

Resetting Your Product

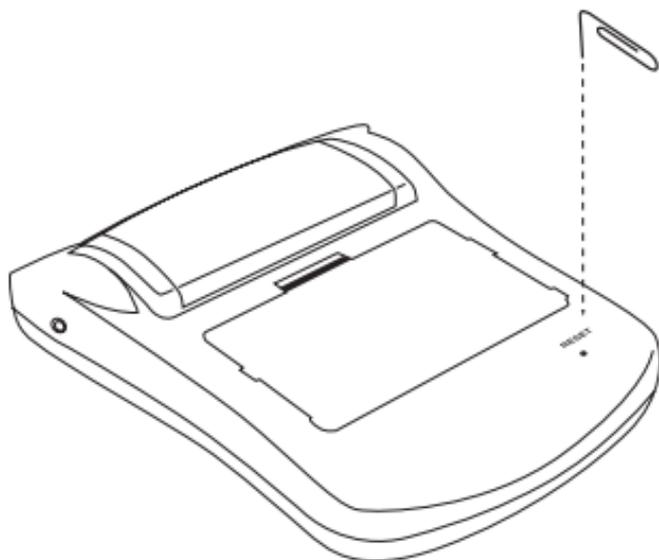
If the keyboard fails to respond, or if the screen performs erratically, perform a system reset by following the steps below.

1. Hold CLEAR and press .

If nothing happens, try Step 2.

2. Use a paper clip to gently press the reset button on your unit.

The reset button is recessed in a pin-sized hole below the book card slot.



Warning! Pressing the reset button with more than light pressure may permanently disable your product. In addition, resetting the product erases settings and information entered in its built-in book, and in an installed bookcard.

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Model DBE-1470: *Spanish <> English Dictionary/Diccionario inglés <> español*

- **Batteries:** two AAA
- **Size:** 3 5/8 x 4 3/8 x 7/8 in or 9.2 x 11.1 x 2.2 cm
- **Weight:** 3.5 oz or 99.22 g (without batteries)

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FCC Tested To Comply With FCC Standards

FOR HOME OR OFFICE USE.

U.S. Patents 4,830,618; 4,891,775;
5,113,340; 5,203,705; 5,218,536;
5,229,936; 5,295,070; 5,396,606;
5,497,474; 5,627,726; 5,895,463
ISBN 1-59074-262-1



This unit may change operating modes due to Electrostatic Discharge. Normal operation of this unit can be re-established by pressing the reset key, , or by removing/replacing batteries.

FCC Notice

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

NOTE: This unit was tested with shielded cables on the peripheral devices. Shielded cables must be used with the unit to insure compliance.

NOTE: The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. Such modifications could void the user's authority to operate the equipment.

Limited Warranty (U.S. only)

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(C) WARRANTY SERVICE: Upon discovering a defect, you must call franklin's customer service desk, 1-800-266-5626, to request a return merchandise authorization ("rma") number, before returning the product (transportation charges prepaid) to:

FRANKLIN ELECTRONIC PUBLISHERS, INC.
ATTN: SERVICE DEPARTMENT
ONE FRANKLIN PLAZA
BURLINGTON, NJ 08016-4907

If you return a franklin product, please include a note with the rma, your name, address, telephone number, a brief description of the defect and a copy of your sales receipt as proof of your original date of purchase. You must also write the rma

prominently on the package if you return the product, otherwise there may be a lengthy delay in the processing of your return. We strongly recommend using a trackable form of delivery to franklin for your return.

Limited Warranty (EU and Switzerland)

This product, excluding batteries and liquid crystal display (LCD), is guaranteed by Franklin for a period of two years from the date of purchase. It will be repaired or replaced with an equivalent product (at Franklin's option) free of charge for any defect due to faulty workmanship or materials.

Products purchased outside the European Union and Switzerland that are returned under warranty should be returned to the original vendor with proof of purchase and description of fault. Charges will be made for all repairs unless valid proof of purchase is provided.

This warranty explicitly excludes defects due to misuse, accidental damage, or wear and tear. This guarantee does not affect the consumer's statutory rights.

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Products purchased outside the United States, the European Union and Switzerland that are returned under warranty should be returned to the original vendor with proof of purchase and description of fault. Charges will be made for all repairs unless valid proof of purchase is provided.

This warranty explicitly excludes defects due to misuse, accidental damage, or wear and tear. This guarantee does not affect the consumer's statutory rights.