

# *Elektronisches Handwörterbuch Englisch*

**Bedienungsanleitung**

**User's Guide**

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# Introduction

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Welcome to the world of Franklin! With the *Elektronisches Handwörterbuch Englisch* you can:

- find translations;
- correct misspellings;
- conjugate words;
- study the Grammar Guide;
- save names and phone numbers to the databank;
- save words to *My Word List*;
- save words and definitions to *My Dictionary*;
- sharpen your spelling and increase your English vocabulary with six School Essentials by Franklin;
- review eight sections of supplemental information from Langenscheidt to help you understand your dictionary;
- and play nine fun, educational word games.

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# Key Guide

## Dictionary Function Keys

- F1** (**CONJ**) Conjugates a word.
- F2** (**E/D**) Toggles the entry language between German and English.
- F3** (**DICT**) Goes to the Word Entry screen.
- F4** (**LEARN**) Goes to the School Essentials by Franklin menu.
- F5** (**GAMES**) Goes to the Games menu.

## Organizer Function Keys\*

- F1** (**CLOCK**) Goes to the clock.
- F2** (**DATA**) Goes to the Databank menu.
- F3** (**CALC**) Goes to the calculator.
- F4** (**CONV**) Goes to the metric converter.
- F5** (**CURR**) Goes to the currency converter.

## Main Keys

- AN/AUS** Turns the product on or off.
- HILFE** Displays a help message. When at an inflection screen, displays the Grammar Guide section about the inflection you were viewing.

\* From the organizer, the function keys correspond to the clock, databank, calculator, and converters.

- ß** Types ß.
- CLEAR** In the dictionary, goes to the Word Entry screen. Clears the calculator. In the databank and converter, goes to the respective main menu.
- ←** Backs up, erases a letter, or turns off the highlight at an entry.
- ENGABE** Enters a word, selects an item, or begins a highlight in an entry.
- MENÜ** Displays the main menus for the dictionary.
- ? \*** At the Word Entry screen, types a ? to stand for a letter in a word. At a menu, displays a menu item. At a dictionary entry, displays the headword. In games, reveals the word and forfeits the game.
- ↑** Shifts to type capital letters and punctuation marks.
- ▲** Shifts to allow **auf**, **ab**, **vor**, **zur** and to find phrases.
- ☐** Goes to the organizer: clock, databank, calculator, metric converter and currency converter. Press **MENÜ** to return to the dictionary.
- '** In the databank, types an underscore (\_).
- KARTE** Exits the book you were reading.

## Direction Keys



Moves in the indicated direction.



At the Word Entry screen, types a space. At menus and dictionary entries, pages down.

## Combination Keys\*



At a dictionary entry or the traveller's phrases menu, pages up or down.



At a dictionary entry, displays the next or previous entry.



At a menu, goes to the first or last item. At a dictionary entry, goes to the start or end of the entry.



Transfers a word between books.



At the Word Entry screen, types a hyphen (-).



In the Address field of the databank, types @.



Types an apostrophe (').



Types a slash (/).



Goes to the traveller's phrases menu. If a word is in the Word Entry screen or is highlighted, finds any phrases containing that word.



At the Word Entry screen, types an asterisk to stand for a series of letters in a word. In games, gives a hint.

## Calculator Keys

**A(1/x)**

Calculates a reciprocal.

**S(√)**

Calculates a square root.

**D(x<sup>2</sup>)**

Squares a number.

**F(%)**

Calculates a percentage.

**G(.)**

Inserts a decimal point.

**H(+)/J(-)**

Adds, subtracts, multiplies, or

**K(x)/L(÷)** divides numbers.

**Y(+/-)**

Changes the number on the screen to a negative or positive number.

**X(M+)**

Adds the number to the number stored in the memory.

**C(M-)**

Subtracts the number from the number stored in the memory.

**V(MR)**

Recalls the number stored in the memory.

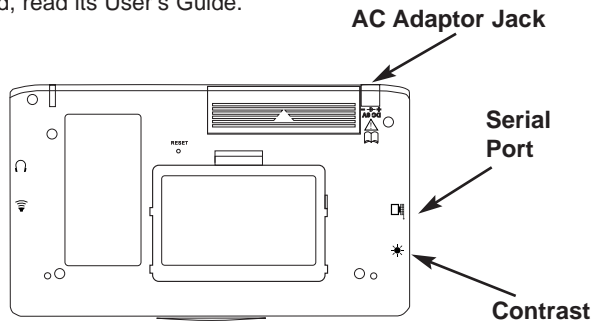
**B(MC)**

Clears the memory.

\* Hold the first key while pressing the second.

## Using the Special Features

Your unit is equipped with several special features that many, but not all, BOOKMAN book cards use. To learn if you can use the special features with a particular book card, read its User's Guide.



**Contrast:** The dial on the side of the unit under the serial port enables you to dim or lighten the screen.

**AC Adaptor Jack:** The AC/DC adaptor is in the 9 volt range within a current range of 200 to 300 milliamperes.



This symbol indicates that the inner core of the plug of an AC adaptor is

negative and that the outer part of the plug is positive. If the symbol on our AC/DC adaptor does not match the above symbol, confirm its compatibility at its place of purchase.

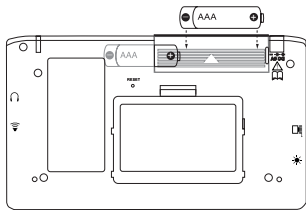
**Serial Port:** Plug in a serial cable here to connect the device to your PC using the BOOKMAN Connectivity Kit (available at [www.franklin.com/de](http://www.franklin.com/de)).

## Installing Batteries

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Your unit is powered by two AAA batteries. Follow these easy instructions to install or replace them.

1. Turn your unit off and turn it over.
2. Open the battery cover on the back of your unit by pushing in the direction of the arrow.



3. Remove the old batteries, if necessary.
4. Install the batteries following the +/- markings in the battery compartment.
5. Replace the battery cover.

**Warning:** If the batteries wear-out completely, or if you take more than a few seconds while changing the batteries, any user-entered information in the built-in book or book card may be

## Installing Batteries

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erased. You should always keep written copies of your important information.

**Battery disposal:** Do not dispose of batteries with normal household waste. Please obey your local regulations when disposing of used batteries.

### Battery Precautions

- Non-rechargeable batteries are not to be re-charged. Never recharge batteries that come with the device.
- Rechargeable batteries are to be removed from the device before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Only batteries of the same or equivalent type as recommended are to be used.
- The supply terminals are not to be short-circuited.
- Do not expose batteries to direct heat or try to take batteries apart. Follow the battery manufacturer's instructions for battery use.
- Always remove a weak or dead battery from the device.



## Installing Batteries

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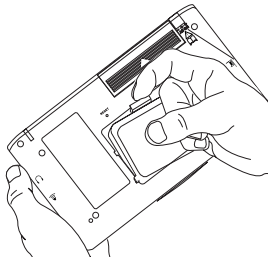
- To avoid damage caused by leakage of the battery fluid, replace the battery or batteries once every two years regardless of how much the device has been used during that time.
- Should a battery leak, the device may become damaged. Clean the battery compartment immediately, avoiding contact with your skin.
- Keep batteries out of reach of small children.
- Batteries should be kept in the device when using an adapter.

## Installing Book Cards

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Your unit contains a built-in book. You can purchase more titles on book cards at [www.franklin.com/de](http://www.franklin.com/de). To install a book card, follow these steps.

1. **Turn your unit off and turn it over.**
2. **Remove the blank protector or any other book card that might be installed.**
3. **Align the tabs on the book card with the notches in the slot.**



4. **Press the book card down until it snaps into place.**

**Warning:** Never install or remove a book card while your unit is on. Any information that was entered in the built-in book or book card will be erased.



## Selecting a Book

Once a book card is installed in the product, you can select which book you want to use.

1. Turn your product on.
2. Press **KARTE**.



Icons appear for each available book. The built-in book is highlighted.

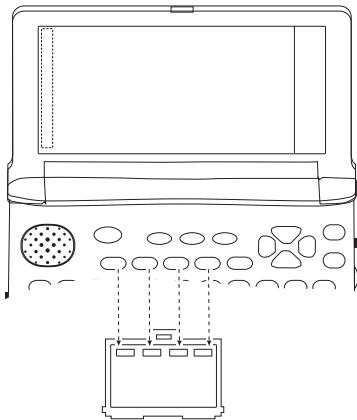
3. Press  or  to highlight your selection.
4. Press **EINGABE** to select it.
5. Press **KARTE** to return to the Card menu.

### ► Book Card Troubleshooting

If your book card is performing erratically, follow the reset instructions on page 91. If this does not fix the problem, remove the book card and then remove the white rubber strip located between the two metal pins. Clean the rubber strip with your fingers and then replace it making sure it is completely in its notch.

## Book Card Keys

The **F1 - F5** keys on your product change functions according to the book card you select. Their functions are labelled on individual cards.



When in your book card:

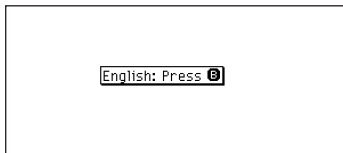
For...	Press...
the red key	<b>F1</b>
the green key	<b>F2</b>
the yellow key	<b>F3</b>
the blue key	<b>F4</b>

## Changing the Language

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### Message Language

When you turn on this product for the first time, you must choose the message language. Press **A** for German or press **B** for English.



The message language is the language of prompts, help, and other messages. You can change the message language after your initial decision. See “Changing the Settings” on page 62 to learn how.

## Changing the Language

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### Entry Language

The entry language is the language in which you enter words at the Word Entry screen. This determines which dictionary you will use, German or English.

1. Press **MENÜ**.
2. Use the arrow keys to highlight



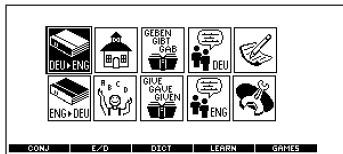
3. Press **EINGABE**.

Select  at the icon menu to go to the English-to-German dictionary.

Or you can press **E/D (F2)** at the Word Entry screen to switch between German and English.

## Using the Main Menu

When you press **MENÜ**, you will see ten icons. Use these to quickly take you to different parts of your device.



## Using the Main Menu



Goes to the German conjugation prompt.



Goes to the English traveller's phrases menu.



Goes to the German traveller's phrases menu.



Goes to *My Dictionary*.



Goes to the Tools menu.

### 1. Press **MENÜ**.



will be highlighted the first time you press **MENÜ**.

### 2. Use the arrow keys to highlight the icon you want and press **EINGABE**.

### ► Follow the Arrows

The flashing arrows on the left of the screen show which arrow keys you can press to move around menu or view more text.

### ► Understanding the Menu



Goes to the English-to-German dictionary.



Goes to the German-to-English dictionary.



Goes to the School Essentials by Franklin menu.



Goes to the Games menu.



Goes to the English conjugation prompt.

## Viewing a Demonstration or Tutorial


You can view a demonstration or tutorial of this dictionary at any time.

1. Press **MENÜ**.
2. Use the arrow keys to highlight



and press **EINGABE**.



3. Press  to highlight either *Tutorial* or *View Demo* and press **EINGABE**.

To stop the demonstration or exit from the tutorial and go to the Word Entry screen, press **CLEAR**.

When a book card is installed in your product, select *Demo* from the Setup menu to see the demonstration for that card.

## Changing the Settings

When using this dictionary, you can activate the *Learn a Word* feature or adjust the shutoff time, the type size, and the message language. The shutoff time is how long your product stays on if you forget to turn it off.

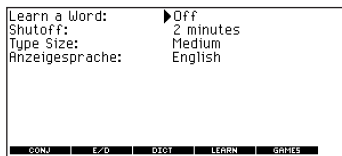
1. Press **MENÜ**.
2. Use the arrow keys to highlight






and press **EINGABE**.

*Settings* will be highlighted.

3. Press **EINGABE** to select it.



4. Press  or  to move  to *Learn a Word*, *Shutoff*, *Type Size*, or *Anzeigesprache (Messages)*.

## Changing the Settings

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5. Press  or  to change the setting.

Your changes are automatically saved.

6. Press **EINGABE** when done.

Press **CLEAR** to return to the Word Entry screen.

### ► Learn a New Word



Your dictionary comes with a *Learn a Word* feature to help you increase your English or German vocabulary.

Each time you turn your device on, you can see a different headword taken from the dictionary.

If you wish to turn this feature on,

press **MENÜ**. Highlight  and

press **EINGABE**. Press **EINGABE** again to select *Settings*.

Press  or  to turn the feature on and press **EINGABE** when done. When German is the entry language, you will be shown a German word. When English is the entry language,

## Changing the Settings

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you will be shown an English word. To learn how to change the entry language, read “Changing the Language” on page 60.

### ► About Screen Illustrations

Some screen illustrations in this User’s Guide may differ slightly from what you see on screen. This does not mean that your product is malfunctioning. The examples in this manual use English as the message language.



### ► Help is Always at Hand

You can view a help message at any screen by pressing **HILFE**.

Press  or  to read the message. To exit help, press .


## Reading Langenscheidt Information

In the Tools menu, you can review eight sections of supplemental information, provided by Langenscheidt, to help you understand your dictionary. **Note:** This information is available in German only.

1. Press **MENÜ**.
2. Use the arrow keys to highlight  and press **EINGABE**.
3. Press  to highlight **Langenscheidt Zusätze** and press **EINGABE**.



### Vorwort/Impressum (Foreword/Imprint)

From the Langenscheidt Zusätze menu, use  to highlight **Teil 1 Englisch-Deutsch** or **Teil 2 Deutsch-Englisch** and press **EINGABE**.

You can read the foreword (*vorwort*) or imprint (*impressum*) for either the English-German dictionary or the German-English dictionary.


## Reading Langenscheidt Information

### Hinweise für die Benutzer (Tips for the User)

From the Langenscheidt Zusätze menu, use  to highlight **Hinweise für die Benutzer** and press **EINGABE**.


You can review some helpful tips of how to use this dictionary.

### Einige bekannte englische Sprichwörter (Some English Proverbs)

From the Langenscheidt Zusätze menu, use  to highlight **Einige bekannte englische Sprichwörter** and press **EINGABE**.

You can choose to read any of the listed English proverbs and their German translation.

### Britisches und amerikanisches Englisch (British and American English)

From the Langenscheidt Zusätze menu, use  to highlight **Britisches und amerikanisches Englisch** and press **EINGABE**.


You can choose to read about any of the listed German words and their American or British English translations.

### Abkürzungen im Wörterbuch (List of Abbreviations)

From the Langenscheidt Zusätze menu, use  to highlight *Abkürzungen im Wörterbuch* and press **EINGABE**.

You can choose to review the abbreviations used in this dictionary.

### Erläuterung der phonetischen Umschrift (Explanation of Phonetic Notations)

From the Langenscheidt Zusätze menu, use  to highlight *Erläuterung der phonetischen Umschrift* and press **EINGABE**.

You can choose to review the topics describing the pronunciation of the English language.


### Satzzeichen usw (Punctuation Marks)


From the Langenscheidt Zusätze menu, use  to highlight *Satzzeichen usw* and press **EINGABE**.



You can choose to view the list of punctuation marks and their English translations.

Your device is fully bilingual. Try translating a German word.

1. Press **CLEAR**.
2. Press **E/D (F2)** to change the entry language from English to German, if needed.
3. Type a word (for example, *Flugzeug*).

To erase a letter, press . **Note:** You do not need to type accents. To type accents, if desired, type the letter (for example, *U*) and press

 repeatedly until the accent you want appears (for example, *Ü*). To

type a capital, hold  and press a letter key. To type a hyphen, hold  and press **J**.

4. Press **EINGABE** to view the English translation.



## Translating German Words



**Flugzeug** *n Flug.*  
(aero)plane, *Am.* (air)plane; *auch Pl. Koll.*  
aircraft




**F to be on standby (travel)**  
auf der Warteliste sein (Flugzeug usw)

**F What time is the plane scheduled to land?**  
Wann soll das Flugzeug landen?

**F When is the plane going to take**

CONJ   E/D   DICT   LEARN   GAMES

Press  or  to scroll.

5. Hold  and press  or  to view the next or previous definition.
6. Press CLEAR when done.

## Translating German Words

### ► Understanding Definitions

Dictionary entries consist of headwords, parts of speech, and/or definitions. Other forms of the word may follow the headword. Capitalized words indicate the category for which the word is used. After the definition, you may see a list of usage examples.

1. Type **kennen**.
2. Press EINGABE.

**kennen** *v/t.*; *kennst, kannte, hat gekannt*  
I. know; (*erkennen*) recognize (**an** + *Dat.*  
by)

**Das kennen wir!** we know all about that!

**Wir kennen uns schon** we have met

**Wir kennen uns schon seit zehn Jahren** we have known one another for ten years

**Du kennst mich schlecht** you don't

CONJ   E/D   DICT   LEARN   GAMES

### ► Explanation of Genders

German nouns are different than English nouns in that they must be masculine, feminine, or neuter. Each definition of a noun indicates which gender it is with *m*, *f*, or *n*.


### ► Misspelling Words




If you enter a misspelled word, a list of corrections appears. Highlight the word you want and then press **EINGABE** to see its dictionary entry.

## Translating English Words

You can also use the device to translate English words into German.

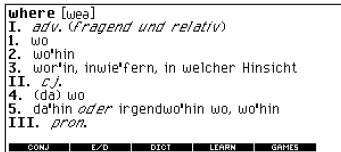
1. Press **CLEAR**.
2. Press **E/D (F2)** to change the entry language from German to English, if needed.
3. Type a word (for example, *where*).

To erase a letter, press . **Note:** You do not need to type accents. To type accents, if desired, type the letter (for example, *U*) and press




 repeatedly until the accent you want appears (for example, *Ü*). To type a capital, hold  and press a letter key. To type a hyphen, hold  and press **J**.

4. Press **EINGABE** to view the German translation.

## Translating English Words



Press  or  to scroll.

5. Hold  and press  or  to view the next or previous definition.
6. Press **CLEAR** when done.

### ► Choosing Multiple Forms

Some words in this dictionary have more than one form (for example, *resume*, *résumé*). When the word you are looking up has multiple forms, the different forms appear in a list.

Simply highlight the form you want and press **EINGABE** to see its dictionary entry. For example, enter *resume* at the Word Entry screen.

## Translating English Words


Enter an English word:  
resume

Multiple Forms

CONJ E/D DICT LEARN GAMES

resume  
résumé

CONJ E/D DICT LEARN GAMES

Highlight the form you want and press **EINGABE** to see its dictionary entry. To go back to the Multiple Forms list, press .

## Finding Letters in Words



If you are uncertain about how to spell a word, type a question mark (?) in place of each unknown letter. To find prefixes, suffixes, and other parts of words, type an asterisk (\*) in a word. Each asterisk stands for zero, one or more letters.

**Note:** If you type an asterisk at the beginning of a word, it may take a little while to find the matching words.

1. Press **CLEAR**.
2. Press **E/D (F2)** to switch to the **English Word Entry** screen, if needed.
3. Type a word with ?s and \*s.


Enter a German word:  
bib?io\*\*

CONJ E/D DICT LEARN GAMES

To type an asterisk, hold down  and press .

### 4. Press EINGABE.



5. Press  to move the highlight to the word you want and press EINGABE to view its definition.
6. Press CLEAR when done.

Another way to look up words is by highlighting them in dictionary entries or word lists. You can then find *their* definitions and phrases or add them to *My Word List*.

1. At any text, press EINGABE to start the highlight.



To turn the highlight off, press .

2. Use the arrow keys to move the highlight to the word you want.

## Highlighting Words

**l**esen; *liest, las, hat gelesen*  
I. v/t.  
I. read (*auch Computer*); (*mühsam entziffern*) make out  
*falsch lesen* misread  
*in ihren Augen war Enttäuschung zu lesen* Fig. you could tell from her eyes she was disappointed; → *Bedenke 1, Korrektur 2*

CONJ | E/D | DICT | LEARN | GAMES

To define the word, press **EINGABE**.

To find a phrase press **(A) + (?)\***.


To add to *My Word List*, press **LEARN (F4)**.

### 3. Press CLEAR when done.

## Using the School Essentials by Franklin

Using the School Essentials by Franklin, you can test your spelling, improve your vocabulary, browse the TOEFL® Test Word List\*, and receive grammar guidance (see “Using the Grammar Guide” on page 72).

To access School Essentials by

Franklin, press **MENÜ**, highlight  and press **EINGABE**. Or you can press **LEARN (F4)**.

School Essentials by Franklin


My Word List  
My Dictionary  
Grammar Guide  
Spelling Bee  
Flashcards  
TOEFL® Test Word List

CONJ | E/D | DICT | LEARN | GAMES

\* TOEFL and the Test of English as a Foreign Language are registered trademarks of Educational Testing Service (ETS). This product is not endorsed or approved by ETS.

## Spelling Bee

1. From the School Essentials by



Franklin menu, use  to highlight **Spelling Bee** and press **EINGABE**.

*My Spelling Bee (English)* uses English words from *My Word List*.

*My Spelling Bee (German)* uses German words from *My Word List*.  
*TOEFL® Test Spelling Bee* uses words from the *TOEFL® Test Word List*.

2. Highlight the word list you want and press **EINGABE**.

A word is displayed for you to spell.

Press  +  to display the word again.

3. Type in the word you just saw and press **EINGABE** to see if you spelled it right.


Press **EINGABE** to see the definition.

Press  to return to *Spelling Bee*.

4. Press  for a new word.
5. Press **CLEAR** when done.

## Flashcards

1. From the School Essentials by

Franklin menu, use  to highlight **Flashcards** and press **EINGABE**.

*My Flashcards (English)* uses English words from *My Word List*.

*My Flashcards (German)* uses German words from *My Word List*.


*TOEFL® Test Flashcards* uses words from the *TOEFL® Test Word List*.

2. Highlight the word list you want and press **EINGABE**.

A word will be displayed on the screen for you to study or define.


Press **EINGABE** to see the definition.



Press  to return to *Flashcards*.

3. Press  to see a new word.
4. Press **CLEAR** when done.

## Using the School Essentials by Franklin

### Viewing the TOEFL® Test Word List

1. From the School Essentials by Franklin menu, use  to highlight **TOEFL® Test Word List** and press **EINGABE** to view the list.

2. Press  or  to scroll.

You can also type the first few letters of a word to find it on the list (for example, type **col** to find *collaborate*).


Press **EINGABE** at any word to view its definition.

Press **CONJ (F1)** at any word to conjugate it.


3. Press  to return to the list.

## Using the Grammar Guide

Your device includes a helpful Grammar Guide that describes parts of speech.

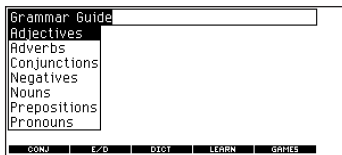
You can view it by selecting  from the main menu or by pressing **LEARN (F4)**.








### From the School Essentials by Franklin Menu

1. Press **MENÜ**, highlight  and then press **EINGABE**.








Or you can press **LEARN (F4)**.

2. Press  to highlight **Grammar Guide** and then press **EINGABE**.



3. Press  to highlight the topic you want to study and then press **EINGABE**.
4. Press  or  to read.
5. Press  +  or  +  to view the next or previous topic.

### From an Inflection Screen

1. Press **MENÜ**, highlight  or  and then press **EINGABE**.
2. Type a word to conjugate and then press **CONJ (F1)**.
3. Press  +  or  +  repeatedly to find the tense you want to read about in the Grammar Guide.
4. Press **HILFE**.  
Information about the tense will be displayed along with usage examples.
5. Press  to return to the inflection screen.
6. Press **CLEAR** to return to the Word Entry screen.


Conjugations show inflections or changes in a word's gender, tense, and form. This dictionary includes extensive inflections of nouns, verbs, modifiers and other words.

### From the Icon Menu

1. Press **MENÜ**, use the arrow keys

to highlight  and then press **EINGABE**.



To choose English conjugation, press

. You can also press **CONJ (F1)** and then **E/D (F2)** to choose the language.

2. Type a word (for example, *denken*).
3. Press **CONJ (F1)**.

If needed, highlight the part of speech or translation you want and press **EINGABE**.

These are the principal forms of the German verb “denken”. The English translations are below each German inflection.

4. Press  or  to scroll.

Press  to display the root word.



## Advanced Verb Conjugations

### 5. Press either CONJ (F1) or hold

 and press  repeatedly to view more inflections.

If the word is a noun, an adjective, or another modifier, then there will not be any other inflections.


### 6. Press CLEAR when done.

## From a Dictionary Entry

Some words have different parts of speech or multiple translations. You can easily find which part of speech or specific translation you will need to conjugate by first looking up the word and then pressing **CONJ (F1)**. Follow this example:

### 1. Press **MENÜ**, use the arrow keys

to highlight  and then press **EINGABE**.

To choose English, press . You can also press **CONJ (F1)** and then **E/D (F2)** to choose the language.

### 2. Type a word (for example, *reden*) and press **EINGABE**.

### 3. Use the arrow keys to highlight a form, if needed.

## Advanced Verb Conjugations

In this case, choose *reden*.

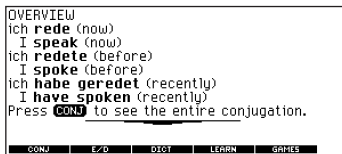
Capitalized words are usually nouns.

### 4. Press **EINGABE** to look it up.

Read the definition to find the verb you want (for example, *to speak*).

### 5. Press **CONJ (F1)** to conjugate the headword, *reden*.

### 6. Highlight the translation you want (for example, *speak*) and press **EINGABE**.



These are the principal forms of the German verb “reden”. The English translations are below each German inflection.

### 7. Press or to scroll.

Press  to display the root word.

### 8. Press either CONJ (F1) or hold


 and press  repeatedly to view more inflections.

If the word is a noun, an adjective, or another modifier, then there will not be any other inflections.

### 9. Press CLEAR when done.

## ► Getting Grammar Guidance


When viewing inflections, you can press **HILFE** to go directly to the Grammar Guide and view detailed descriptions of how to use the inflections you were viewing along with usage examples.

Press  to view this help message. The present tense in German is used for most of the same things as the English present tense:  
■ Hans spricht Englisch.  
► John speaks English.  
In addition, it is often used where English would use the present progressive:  
■ Sie schläft (im Augenblick).

CONJ | E/D | DICT | LERN | GAMES

## ► Accenting Letters

You can look up accented words without typing accents. If there are no Multiple Forms, the device will take you directly to the word. If there are Multiple Forms, you will have to choose the correct word from a Multiple Forms list. See “Choosing Multiple Forms” on page 67 for more information.

Remember, if you want to enter an accent yourself, type the letter and press  until the appropriate accent appears.

## ► Viewing English Inflections


If you are unfamiliar with inflections, it may be helpful to look at some inflected forms of English verbs. Switch the entry language to English (if necessary), type *write* and press **CONJ (F1)** to see the different forms of the English verb “write”. This will give you a good idea of each inflection form.


### ► Verb Conjugations

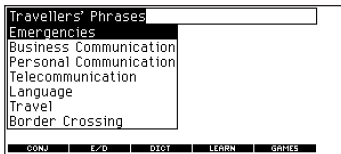
The device conjugates German verbs into the following forms: present, preterite, future, present subjunctive, future subjunctive, preterite subjunctive, present conditional, imperative, present participle, past participle, perfect indicative, pluperfect indicative, future perfect, perfect subjunctive, pluperfect subjunctive, future perfect subjunctive, and past conditional.



There are two ways in which you can translate several helpful phrases in categories ranging from *Emergencies* to *Business Communication* to *Time & Dates*.





### Browsing Through Phrases

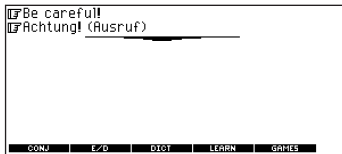
1. Press **MENÜ**.
2. Use the arrow keys to highlight  and then press **EINGABE** to view the German categories.

Press  to view the English phrases.





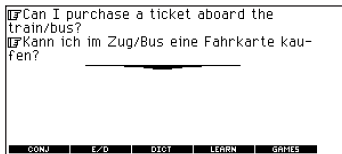
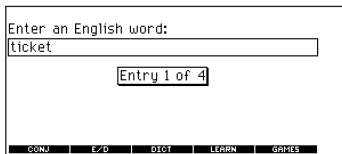
You can also hold  and press  to go straight to the Traveller's Phrases menu in the same language as the lookup language.


- Press  or  to highlight the category you want and press EINGABE.
- Press  or  to highlight the phrase you want to translate and then press EINGABE.



### Searching for a Specific Phrase

- Press CLEAR and press E/D (F2) to select the lookup language, if needed.
- Type a keyword for which you want to find a phrase (for example, *ticket*).
- Hold  and press .




- If more than one phrase is found, press  to scroll.
- Press CLEAR when done.

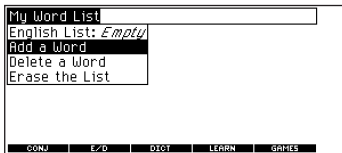
## Using My Word List



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You can save up to 40 words total, in both English and German, in *My Word List* for personal study or review. *My Word List* is saved between sessions unless your product is reset.

### Adding Words from the Main Menu

1. Press **MENÜ**, highlight  and then press **EINGABE**.  
Or you can press **LEARN (F4)**.
2. Then press **EINGABE** to select *My Word List*.



3. Press **E/D (F2)** to switch from the English to the German List, if needed.
4. Press  **AUF** or  **AB** to highlight *Add a Word* and press **EINGABE**.

## Using My Word List

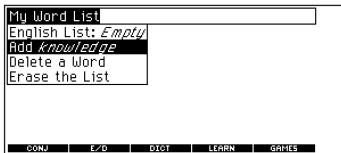
---

5. Type a word.
6. Press **EINGABE** to add the word.
7. Press **CLEAR** when done.

### Adding Words from the Word Entry Screen

You can also add words to *My Word List* directly from the Word Entry screen. Since many German words are compounds from two or more words, you will have to add each component separately to your word list.

1. Press **CLEAR**.
2. Press **E/D (F2)** to choose the language of the word you want to add.  
English words will be added to the English list; German words will be added to the German list.
3. Type the word you want to add to your word list (for example, *knowledge*).
4. Press **LEARN (F4)**.




Your selection is included in the menu item.

5. Press **EINGABE** to add the word. If needed, highlight the component you want and press **EINGABE**.
6. Press **CLEAR** to return to the Word Entry screen.


### ► Adding Highlighted Words

You can also add words to *My Word List* from definitions and correction lists. First highlight a word and then press **LEARN (F4)**. Your selection is included in the menu item. Press **EINGABE** to add the word.

### Viewing *My Word List*

1. Press **MENÜ**, highlight  and then press **EINGABE**.  
Or you can press **LEARN (F4)**
2. Then press **EINGABE** to select *My Word List*.
3. Press **E/D (F2)** to switch to the English or German List, if needed.  
*English list: Empty (or German list: Empty)* will be displayed if either is empty.
4. Press **EINGABE** to view the list.
5. Highlight a word on the list.
6. Press **EINGABE** to view its translation(s) or **CONJ (F1)** to view its inflections.


### Removing a Word from *My Word List*

1. Press **MENÜ**, highlight  and then press **EINGABE**.  
Or you can press **LEARN (F4)**.
2. Then press **EINGABE** to select *My Word List*.

## Using My Word List

3. Press **E/D (F2)** to switch to the English or German List, if needed.
4. Select **Delete a Word** and then highlight the word you want to delete.
5. Press **EINGABE** to delete that word.

### Erasing My Word List

1. Press **MENÜ**, highlight  and then press **EINGABE**.  
Or you can press **LEARN (F4)**.
2. Then press **EINGABE** to select **My Word List**.
2. Press **E/D (F2)** to switch to the English or German List, if needed.
3. Select **Erase the List**.

Press **Y** to erase the list or press **N** to cancel.

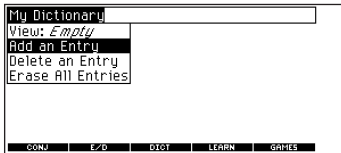
**Note:** When you erase one list, the other list is not erased.

## Using My Dictionary

You can add about 500 words and definitions to *My Dictionary*. You can add either English or German words, but there is only one list. The entries are saved between sessions unless the batteries run out of power or your unit is reset.

1. Press **MENÜ**, highlight  and then press **EINGABE**.

You can also select *My Dictionary* from the School Essentials by Franklin Menu.



2. Press **EINGABE** to select **Add an Entry**.
3. Type a word and press **EINGABE**.
4. Type your definition and press **EINGABE**.

The *My Dictionary* menu is displayed. The *View: ...* menu item shows the number of entries in *My Dictionary* and the amount of remaining memory.

### 5. Use the arrow keys to highlight **View: ...** and press **EINGABE**.

The list of words in *My Dictionary* is displayed. You can scroll through your list or words and definitions.

To see a complete definition or change it, use the arrow keys to highlight the word you want and press **EINGABE**. Make the changes you want and press **EINGABE** to save them. If you do not want to make any changes, press **EINGABE** to return to the list of *My Dictionary* words.

### 6. Press **CLEAR** to return to the **My Dictionary** menu.

To delete an entry, use the arrow keys to highlight *Delete an Entry*, press **EINGABE**, highlight the entry you want and press **EINGABE** to delete it. To erase the entire list, use the arrow keys to highlight *Erase All Entries*, press **EINGABE** and press **Y**. Press **N** to return to the menu without erasing the list.

You have nine fun games to choose from.

### Changing Game Settings

Before you play, you can choose the source of the words, the skill level, the language and whether or not graphics will be used.

#### 1. Press **MENÜ**, highlight and press **EINGABE**.

Or you can press **GAMES (F5)**.

#### 2. Hold down and press to highlight **Game Settings** and press **EINGABE**.

Words:	▶ All of them
Skill:	Beginner
Lang:	English
Graphics:	On

CONJ | E/D | DICT | LEARN | GAMES




3. Use  or  to move  to **Words, Skill, Lang or Graphics.**

*Words* chooses the source of the words: *All of them, TOEFL® Test List, My Word List, Enter your own, or Learn a Word list.*



*Skill* determines how easy or difficult a game is.

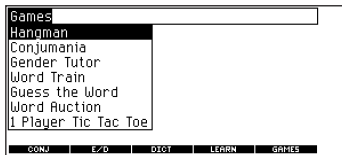
*Lang* enables you to select the language for the game.

*Graphics* lets you turn on or off images between rounds.

4. Use  or  to change the setting(s) you want.
5. Press **EINGABE** when done.




### Selecting a Game

In the Games list, use  or  to move the highlight to the game of your choice and press **EINGABE**.



### Getting Help in the Games


During any game you can read instructions by pressing **HILFE**.

You can get a hint by holding  and pressing  or reveal the game word by pressing .



**Note:** If you reveal the game word, you lose the round.

### Hangman


*Hangman* selects a mystery word and challenges you to guess it letter by letter. The letters of the mystery word are hidden by question marks. The number of guesses remaining is indicated by #'s.

Type letters that you think are in the mystery word. If you are correct, the letter appears in place of the corresponding question mark(s). To see the translation of the game word, press **EINGABE**. Press  to return to the game.

### Conjumania!™




*Conjumania!* teaches verb conjugations. It shows you an infinitive verb and asks you to enter a conjugation. Your conjugation must be spelled correctly, including accents. Type your guess and then press **EINGABE**. To see the translation of the game word, press **EINGABE**. Press  to return to the game. To try a new conjugation, press .


### Gender Tutor™

*Gender Tutor* asks you to guess the gender of German nouns. Press **M** for masculine, **F** for feminine, and **N** for neuter. To see the translation of the game word, press **EINGABE**. Press  to return to the game.

### Word Train™




In *Word Train*, you and the train take turns typing letters to form a word. Whoever types the last letter of the word wins.

To view the letters you can type at your turn, hold  and press . Press  to end a round and reveal the word.

To see the translation of the game word, press **EINGABE**. Press  to return to the game.

### Guess the Word

In *Guess the Word*, you must type the missing letters in the mystery word. To read the definition of the mystery word,

press , if needed. Press  or , if needed, to select a missing letter and

## Playing the Games

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then type the letter that you think belongs there.

Continue typing letters until the word is complete or no more tries are left. Or press ( ? \* ) to give up and reveal the word.

To see the translation of the game word, press **EINGABE**. Press ( ← ) to return to the game. Press ( ○ ) to play a new round.

### Word Auction™

In *Word Auction*, you try to bid on all the letters of a mystery word, before your cash runs out. The amount of each bid depends on the frequency of the letter.

All bids will cost you whether correct or incorrect. If you guess the word by revealing all of the letters, your remaining cash is added to the next round.

To see the translation of the game word, press **EINGABE**. Press ( ← ) to return to the game.

## Playing the Games

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### Word Blaster™

In *Word Blaster* you try to guess the mystery word before all its letters appear. As soon as you know the word press **EINGABE**. Then type your guess and press **EINGABE**.

If your guess is incorrect, *Word Blaster* asks you for another word. The speed at which the letters appear is set by the skill level.

To see the translation of the game word, press **EINGABE**. Press ( ← ) to return to the game.

### Tic Tac Toe

*Tic Tac Toe* challenges you to get three **X**'s in a row before your opponent gets three **O**'s in a row. You can play alone or with a friend. The game begins with the **X** in the center of the grid. Use the arrow keys to move your letter to the position you want and then press **EINGABE**. The first player to get three game letters in a row, wins.



## Using the Clock





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The clock displays the current time and date. You can save two times: Home time and World time.

1. Press .

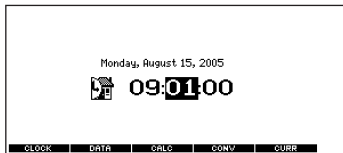


Press **CLOCK (F1)** to toggle between Home time () and World time (

2. Press **EINGABE** to set the time and date.
3. Use  and  to scroll through the options in the highlighted field.
4. Use  and  to move to another field.

## Using the Clock

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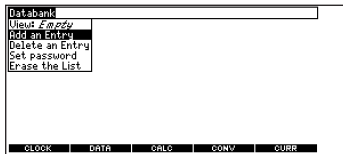


5. Press **EINGABE** when done.  
Press **CLEAR** to exit without saving the settings.
6. Set the World time the same way you set the Home time.  
**Note:** You can set only the hour and minute in the World time.

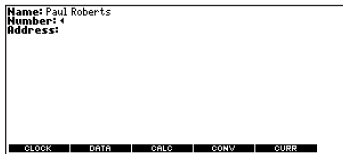
## Adding Entries

You can store as many as 100 names and telephone numbers in the databank. The total number of names you can add depends on the size of each entry.

1. Press **F1** and **DATA (F2)**.



2. Highlight *Add an Entry* and then press **EINGABE**.
3. Type a name and press **EINGABE**.



4. Type a phone number and press **EINGABE**.
5. Type a postal address or e-mail address and press **EINGABE**.

To type an @, hold **^** and press **M**.

## Viewing or Editing Entries

1. Press **F1** and **DATA (F2)**.
2. Highlight *View: XX entries (XX% free)* and then press **EINGABE**.
3. To edit an entry, highlight it and press **EINGABE**.

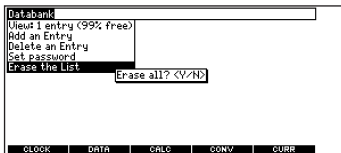
Type your changes. Use **ZUR** to move the cursor; use **←** to delete.

4. Press **EINGABE** to move to the number field.  
Press **EINGABE** twice to move to the address field.
5. Press **EINGABE** again to save your changes or hold down **^** and press **←** to cancel your changes.

## Deleting Entries

1. Press **F1** and **DATA (F2)**.
2. Highlight *Delete an Entry* and then press **EINGABE**.
3. Highlight the entry you want to delete and press **EINGABE**.

- To delete all databank entries, highlight *Erase the List* in the Databank menu and then press EINGABE.



- Press Y to erase all databank entries or N to cancel the deletion.

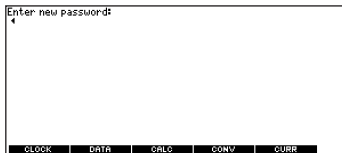
### Using a Password

You can use a password to prevent unauthorized access to the databank.



**Warning!** Always write the password in a safe, separate location. If you lose or forget the password, you will be able to use the databank again only by removing the batteries from your LDE-1660, which will permanently erase all the information stored in the databank.

- Press  and DATA (F2).

- Highlight *Set password* and then press EINGABE.



- Type a password of up to eight characters and press EINGABE.

Use  to move the cursor; use  to delete.

- Press C to confirm or CLEAR to cancel the password.

The password you set will be requested the first time that the databank is used during a session.

- To change the password, repeat Steps 1-4.

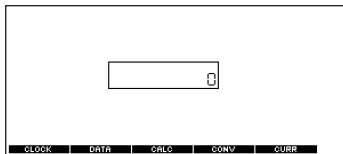
To remove a password, press **EINGABE** at the blank password screen.

## Using the Calculator

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### Making Calculations

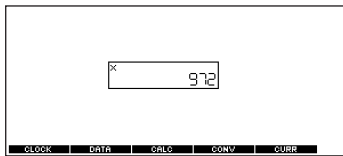
1. Press **II** and **CALC (F3)**.



2. Type a number.

**Note:** You can type up to 10 digits. To type a decimal, press **G(.)**. To change the sign of a number, press **Y(+/-)**.

3. Press a math function key.



4. Type another number.

## Using the Calculator

---

5. Press **EINGABE**.

To repeat the calculation, press **EINGABE** again.

6. Press **CLEAR** to clear the current calculations.

To Calculate...

Press...

reciprocals

**A(1/x)**

squares

**D(x<sup>2</sup>)**

percentages

**F(%)**

square roots

**S(√)**

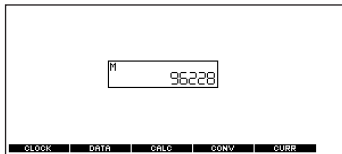
negative numbers

**Y(+/-)**

## Using the Calculator

### Using the Calculator Memory

1. In the Calculator, make a calculation or type a number.
2. To add the number on the screen to the number stored in memory, press X(M+).
3. To subtract the number on the screen from the number stored in memory, press C(M-).



M indicates the number is stored in memory.

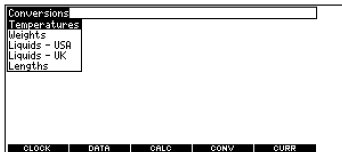
4. To retrieve the number from memory, press V(MR).
5. To clear the memory, press B(MC).


## Using the Converter

The converter allows you to convert measurements and currency.

### Making Metric Conversions

1. Press  and CONV (F4).

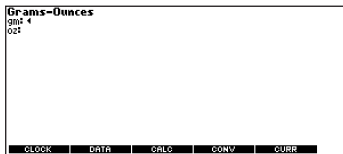


2. Use  to select a conversion category (for example, *Weights*).






## Using the Converter

3. Select a conversion (for example, *grams/ounces*).



4. Type a number after one of the units.

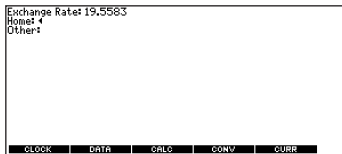
**Note:** Press  or  to move between the lines. Press  to delete a number.

5. Press **EINGABE** to convert it.

## Using the Converter

### Making Currency Conversions

1. Press  and **CURR (F5)**.




2. Enter a conversion rate.

The rate should be in units of the other currency per one unit of the home currency ( $n$  other/1 home).

3. Enter an amount for the home or other currency.

Press  or  to move

between the lines. Use  to delete a number.

4. Press **EINGABE** to convert it.

## Transferring Words Between Books

This dictionary can transfer words with certain other BOOKMAN book cards. To send a word to another book, you must first install a book card in your product, and that book card must be able to send or receive words in the selected language. To learn if a book card can send or receive words, read its User's Guide.

### 1. Highlight a word in this dictionary.

To highlight a word in a dictionary entry, press **EINGABE** to start the highlight and use the arrow keys to move the highlight to the word you want.

### 2. Hold and press **KARTE**.

### 3. Highlight the icon of the other book.

### 4. Press **EINGABE**.

The word you highlighted appears in the other book.

### 5. Press **EINGABE** again, if needed, to search for that word.

## Resetting Your Product

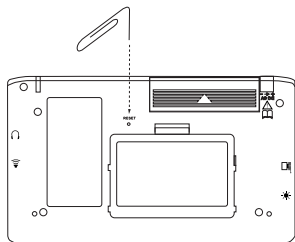
If the keyboard fails to respond, or if the screen performs erratically, perform a system reset by following the steps below.

### 1. Hold **CLEAR** and press **AN/AUS**.

If nothing happens, try Step 2.

### 2. Use a paper clip to gently press the reset button on your unit.

The reset button is recessed in a pin-sized hole above the book card slot.



**Warning!** Pressing the reset button with more than light pressure may permanently disable your product. In addition, resetting the product erases settings and information entered in its built-in book and in an installed book card.

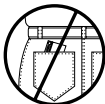
## Book Card Care

- Do not touch the metal contacts on the book cards.

**Caution:** Touching these electrical contacts with statically charged objects, including your fingers, could erase information entered in a book card or built-in book.



- Do not put excessive pressure on the book cards.



- Do not expose the book cards to heat, cold, or liquids.



## Copyrights, Trademarks and Patents

**Model:** LDE-1660 *Elektronisches Handwörterbuch Englisch*

- **Batteries:** two x AAA
- **Size:** 13,2 x 7,8 x 2,2 cm

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**Note:** This device should be disposed through your local electronic product recycling system - do not throw into the trash bin.



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### Disclaimer of Warranties

Except as specifically provided herein, Franklin makes no warranty of any kind, express or implied, with respect to this product.

This unit may change operating modes, lose information stored in memory, or fail to respond due to electrostatic discharge or electrical fast transients. Normal operation of this unit may be re-established by pressing the reset key, by pressing **AN/AUS**, or by removing and replacing the batteries.

## FCC Notice (U.S. Only)

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This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

**Warning:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

**NOTE:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

**NOTE:** This unit was tested with shielded cables on the peripheral devices. Shielded cables must be used with the unit to insure compliance.

**NOTE:** The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. Such modifications could void the user's authority to operate the equipment.

# Limited Warranty (U.S. only)

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One Franklin Plaza  
Burlington, NJ 08016-4907

If you return a Franklin product, please include your name, address, telephone number, a brief description of the defect and a copy of your sales receipt as proof of your original date of purchase. You must also write the RMA prominently on the package if you return the product; otherwise there may be a lengthy delay in the processing of your return. Franklin strongly recommends using a trackable form of deliver to Franklin for your return.

## **Limited Warranty (EU and Switzerland)**

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This warranty explicitly excludes defects due to misuse, accidental damage, or wear and tear. This warranty does not affect the consumer's statutory rights.

## **Limited Warranty (outside U.S., EU and Switzerland)**

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Notwithstanding the disclaimer of warranties above, this product, excluding batteries and liquid crystal display (LCD), is guaranteed by Franklin to be free of defects in materials or workmanship for a period of one year from the date of purchase. It will be repaired or replaced with an equivalent product (at Franklin's option) free of charge for any defect in workmanship or materials during that time.

Products purchased outside the United States, the European Union and Switzerland that are returned under warranty should be returned to the original vendor with proof of purchase and description of fault. Charges will be made for all repairs unless valid proof of purchase is provided.

This warranty explicitly excludes defects due to misuse, accidental damage, or wear and tear. This warranty does not affect the consumer's statutory rights.

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