

For Use with the Franklin Digital Book System

# DIGITAL BOOK





# The Official SCRABBLE® Players Dictionary

# User's Manual

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The Official Scrabble<sup>®</sup> Players Dictionary contains more than 100,000 words specially chosen for playing Scrabble<sup>®</sup>. You'll find short words, unusual words, and words spelled with lessfrequent letters that help you get higher Scrabble<sup>®</sup> scores.

All words have brief definitions. These definitions don't provide the detail of general dictionary but they do give you a sense of one of the word's meanings.

With The Official Scrabble<sup>®</sup> Players Dictionary digital book, finding high-scoring words is easier than ever. Simply type your tiles and a board pattern, and you'll see a list of words ranked by their Scrabble<sup>®</sup> scores.

You can also check and find spellings, type blank tiles and empty squares, and include double and triple letter scores in your patterns.

To learn how, read this User's Manual. You can follow the numbered steps using the examples shown or using your own tiles and board patterns.

# **Getting Started**

If you're using The Official Scrabble<sup>®</sup> Players Dictionary for the first time, read this section.

# Install the Digital Book

You must install The Official Scrabble<sup>®</sup> Players Dictionary digital book before you can use it.

- 1. Turn the Digital Book System off.
- 2. Insert The Official Scrabble<sup>®</sup> Players Dictionary in a slot on the back.



Line up the digital book's tabs with the notches in the slot. Then snap the digital book in place.

3. Press ON/OFF).

#### Protect Your Digital Books

Never install a digital book while your Digital Book System is on. If you do, you may erase information that you entered in the other installed digital book.

# Adjust the Contrast

After you've installed The Official Scrabble<sup>®</sup> Players Dictionary digital book, you can adjust the Digital Book System's screen contrast at any time.

1. Turn the contrast wheel.



2. If the screen is still blank, check the batteries.

See "Replacing the Batteries" in Reference.

#### Automatic Shut Off

When you're using the Official Scrabble<sup>®</sup> Players Dictionary, the Digital Book System will automatically shut off after two minutes of nonuse.

### See a Demonstration

Here's how to see a brief demonstration of The Official Scrabble® Players Dictionary.



- 3. Press ENTER
- 4. Press MORE .



5. Press CLEAR to stop the demonstration.

### 🔀 Help is Always at Hand

If you're ever unsure what to do next, press (HELP) to see a help message. To exit help messages, press (BACK).

# Learn the Keys

#### Function Keys



#### See a brief demonstration. Build a list of Scrabble<sup>®</sup> words. Switch to another digital book. Verify or define a word. Back up or erase letters. See a help message.

Clear to the first screen.

#### **Direction Keys**



Move the cursor left or right. Move up or down in a word list. Page up or down in a word list. Go to the top or bottom of a list. At a definition, go to the next or previous definition alphabetically.

#### MatchMaker<sup>™</sup> Keys





Type a ? to stand for a blank tile or an empty square.

Type an **\*** to stand for any number of blank tiles or a series of empty squares.

#### Letter Score Keys



Type a 2 for a double letter score. Type a 3 for a triple letter score.

#### 🔀 Clearing and Backing Up

To clear to the first screen at any time, press <u>CLEAR</u>.

Type your tiles and press (12113) to verify the word or (1131) to build Scrabble words.

If you entered tiles, they're cleared, too.

To back up at any time, press (BACK). If you were typing tiles or a board pattern, the previous character is erased. At other screens, you return to the previous screen.

#### Sollow the Arrows

Whenever you see blinking arrows on screen, you can press the arrow keys in the indicated directions to see more words.

# **Verifying Words**

This section shows how to verify definitions and spellings.

# **Defining Words**

You can easily verify the definitions of words in your tray or on the Scrabble<sup>®</sup> board. You can also define words in definitions.

- 1. Press CLEAR to go to the first screen.
- 2. Type a word.

Type your tiles DEEM and press (REE) to verify the word or (NEE) to build Scrabble words.

To erase letters, press BACK. To edit the word, press 🗇 and then type other letters.

3. Press ENTER .



4. Press ENTER again.



Notice the highlight.

5. Press rightarrow constraints constraints by the move the highlight.



To turn off the highlight, press (BACK).

6. Press ENTER .



7. When you're done, press CLEAR .

#### More About Definitions

- When you verify an inflected word, you see a definition of its root word.
- Whenever you're at a definition, you can see the next or previous definition alphabetically listed in The Official Scrabble<sup>®</sup>
  Players Dictionary by pressing plus or plus plus

# **Checking Spellings**

Here's how to verify or correct spellings.

1. At the first screen, type a word that you think may be misspelled.

Type your tiles **PROCEDE** and press **(RES)** to verify the word or **(RES)** to build Scrabble words.

2. Press ENTER



- 3. If you want, press 🕹 or 👚 to highlight another word in the list.
- 4. Press ENTER to define a word.



5. When you're done, press CLEAR .

# **Finding Spellings**

You can find spellings even when you don't know all the letters in a word by using the MatchMaker<sup>™</sup> keys—the question mark and asterisk. Each ? stands for a single unknown letter. Each **\*** stands for any number of unknown letters.

1. At the first screen, type a word with a ? for each unknown letter or an \* for a number of unknown letters.



2. Press ENTER .



- 3. Press I or PN to highlight a word.
- 4. Press ENTER to define it.
- 5. When you're done, press CLEAR.

#### S Using ?'s and \*'s as Tiles

You can type more than one ? or \* among your tiles. Remember, \*'s stand for any number of letters, including none.

#### Unusual Uses for ?'s and \*'s

Typing ?'s and **\***'s as tiles can help you find lists of unusual words. For example, to see a list of two-letter words beginning with A, type A? as your tiles and press (ENTER).



To see words of any length beginning with A, enter A\*.



# **Building Words**

This section shows how to build words from your tiles and fit them into patterns already on the Scrabble<sup>®</sup> board.

# **Building With Tiles**

The simplest way to build words from your tiles is without a board pattern. If you're not at the first screen, press (CLEAR) before trying this example.

1. At the first screen, type the tiles in your tray.



The words that you can make are ranked by their Scrabble<sup>®</sup> scores.

- 4. Press 4 or W to highlight a word.
- 5. Press (ENTER) to define it.
- 6. When you're done, press CLEAR .

#### Building Words With Blank Tiles

If you have a blank tile in your Scrabble<sup>®</sup> tray, press ?\* or SPACE to simulate it.

Type your tiles [2]?]?]?]V|A| and press (22)25 to verify the word or (1939) to build Scrabble words.

There are only two blank tiles in Scrabble®.

#### Eight Tiles in a Tray

If you type more than eight tiles, you see a "No more" message.

Then you should erase tiles by pressing BACK. To edit your tiles, press () to move the cursor and then type over them.

# **Building on Words**

The real power of The Official Scrabble<sup>®</sup> Players Dictionary is its ability to fit tiles into patterns of letters and words already on the Scrabble<sup>®</sup> board. This example shows how to build on words.

1. At the first screen, type your tiles.

Type your tiles XYSUTHQ and press (2013) to verify the word or (1931) to build Scrabble words.

- 2. Press LIST .
- 3. Type a word from the Scrabble® board.



4. Press ENTER.



- 6. Press ENTER to define it.
- 7. When you're done, press CLEAR.

#### Using Words as Board Patterns

When you enter a word as a board pattern, as in the above example, \* 's automatically appear before and after the word.

These **\***'s allow words to be built by adding tiles at either end of your board pattern.

If <u>you</u> enter a ? or an **\*** in a board pattern, however, no **\***'s are automatically added. (See "Building on Letters.")

# **Building Between Letters**

To build words that fit between letters on the Scrabble<sup>®</sup> board, use the MatchMaker<sup>™</sup> keys—the ? and the **\***—to stand for the empty squares.

1. At the first screen, type your tiles.

Type your tiles **[TIRISIC|]|A|E** and press **(IIII)** to verify the word or **(III)** to build Scrabble words.

- 2. Press LIST .
- 3. In the board pattern, type a ? for an empty square or an \* for a series of empty squares.





- 5. Press 4 or PV to highlight a word.
- 6. Press ENTER to define it.
- 7. When you're done, press CLEAR.

#### Using ?'s and \*'s in Patterns

- You can enter more than one ? or \* in a board pattern. An \* stands for any number of empty squares, including none.
- Remember, when you enter one or more ? or \* in a board pattern, no ?'s or \*'s are automatically added by The Official Scrabble<sup>®</sup> Players Dictionary. So you may want to type \*'s at the beginning or end of the pattern.

# **Building on Letter Scores**

For higher scores, you can enter the letter score squares that appear on the Scrabble<sup>®</sup> board. Just type a 2 for each double letter score or a 3 for each triple letter score.

1. At the first screen, type your tiles.



- 2. Press LIST .
- 3. In the board pattern, press ◯ plus (W) to type a 2. Or press ◯ plus (E) to type a 3.



4. Press ENTER .



- 5. Press or to highlight a word.
- 6. Press ENTER to define it.
- 7. When you're done, press CLEAR .

#### Using 2's and 3's in Patterns

- You can enter more than one 2 or 3 in a board pattern, but there are no patterns on the Scrabble<sup>®</sup> board with double and triple letter scores squares.
- When you enter 2's or 3's in a board pattern, no ?'s or \*'s are automatically added to that pattern. If you want to include ?'s or \*'s, you must type them.

#### S If No Scrabble<sup>®</sup> List is Made

You'll see a "Sorry, can't help" message. Then try building words with different tiles or board patterns.

# Reference

This section reviews how to use the Digital Book System.

# **Digital Book System**

#### Installing & Removing Digital Books

To install a digital book, first turn off your Digital Book System. Then align the digital book's tabs with the notches in either book slot on the back and snap the book into the slot. If you install only one book, it doesn't matter which slot you use. But make sure that the book's metal contacts are facing down.

To remove a book, first turn off the Digital Book System. Then compress the book's tab and lift the book from the slot.

#### Restarting the Digital Book System

If the keyboard fails to respond or the screen performs erratically, first press (CLEAR) and then press ON/OFF). If nothing happens, hold (CLEAR and press (ON/OFF). If nothing happens still, press the recessed reset button on the back of your Digital Book System using a paper clip.



If you install or remove digital books when the Digital Book System is on, or when you reset the Digital Book System, you may erase information that you entered in the installed digital books.

#### **Switching Between Digital Books**

- 1. With two digital books installed, press CARD.
- 2. Highlight a symbol by pressing ⊡ or (□ . Then press ENTER .

To return to the first book, repeat these steps.

#### **Sending Words Between Books**

Some digital books can send and receive words from other digital books.

#### 1. Highlight a word in a digital book.

Read its User's Manual to learn how.

- 2. Hold and press CARD .
- 3. Highlight the other digital book's symbol. Then press ENTER.

You see its main display. You may have to press <u>ENTER</u> again to look up the word.

#### **Typing Notes**

The Digital Book System's built-in notepad stores up to 60 lines of text.

To open the notepad, press CARD. Then highlight the notepad symbol and press ENTER.

Here's how to type notes:

То	Press
Type letters	letter keys
Type numbers	+ letters
Erase characters	ВАСК
Insert a line	ENTER
Move the cursor	1 C C C C C C C C C C C C C C C C C C C
Zoom the cursor	+ arrows
Page up or down	

To exit the notepad and save your notes, press CARD .

#### **Editing Notes**

Once you've typed notes in your notepad, you can edit them. Here's how.

То	Press
Highlight a word	MORE
Unhighlight a word	BACK
Highlight a line	
Highlight all notes	+ SHIFT
	+ MORE
Unhighlight notes	any arrow key
Cut highlighted notes	<b>—</b> + <b>X</b>
Copy highlighted notes	
Paste highlighted notes	- + <b>V</b>
Delete highlighted notes	CLEAR

#### (I) One Edit at a Time

If you cut or copy notes, and then cut or copy more before pasting the first, the first will be deleted. Also, you can't undo edits.

#### Copying Words to/from the Notepad

To copy words from the notepad to certain installed digital books:

- 1. Press the arrow keys to move the cursor to a word in your notepad.
- 2. Then press MORE to highlight the word.
- 3. Then hold and press CARD.
- 4. Highlight the symbol of the digital book to which you want to send the word. Then press

To copy words from digital books to the notepad:

#### 1. Highlight a word in the digital book.

Read its User's Manual to learn how.

- 2. Then hold  $(\square)$  and press (CARD).
- 3. Highlight the notepad symbol. Then press (ENTER).
- 4. In the notepad, move the cursor to where you want to insert the word. Then hold  $\bigcirc$  and press  $\bigcirc$ .

#### **Replacing the Batteries**

Your unit uses CR2032 lithium batteries. Before replacing them, have four new batteries ready.

- 1. Turn your Digital Book System off.
- 2. Remove the battery cover on the back. Then remove all batteries.
- 3. Promptly slide two new batteries into the battery cavity with the metal clip over it.

Don't bend the clip; it's an electrical contact. And make sure the batteries' plus (+) signs face up.

4. Slide two new batteries into the other cavity. Then replace the battery cover.



To prevent deleting information from installed digital books and the notepad:

- Always replace the batteries before they lose all power, and never remove the batteries while the Digital Book System is on.
- Never mix old and new batteries. And, once batteries have been removed, install new ones within two minutes.

#### Protecting the Digital Book System

- Don't touch the metal contacts on the back of your digital books or the rubber contacts in the book slots of the Digital Book System. CAUTION: Touching the contacts with statically charged objects, including your fingers, could erase information that you entered in your installed digital books.
- Don't put excessive pressure or weight on your digital books or Digital Book System.
- Don't expose your digital books to extreme or prolonged heat, cold, or other adverse conditions.

When you're not using your Digital Book System, keep two digital books or dummy books in its slots to prevent dust build-up.

#### Cleaning the Digital Book System

To clean the digital books, apply isopropyl alcohol with cotton swab.

To clean the Digital Book System, apply a mild household cleaner onto a soft cloth. **CAUTION:** Spraying liquids directly on your Digital Book System could damage its circuitry.

# Limited Warranty (USA only)

FRANKLIN warrants to you that the DIGITAL BOOK will be free from defects in materials and workmanship for one year from purchase. In the case of such a defect in your DIGITAL BOOK. FRANKLIN will repair or replace it without charge on return. with purchase receipt, to the dealer from which you made your purchase or Franklin Electronic Publishers, Inc., 122 Burrs Road, Mt, Holly, NJ 08060, within one year of purchase. Alternatively, FRANKLIN may, at its option, refund your purchase price. Data contained in the DIGITAL BOOK may be provided under license to FRANKLIN. FRANKLIN makes no warranty with respect to the accuracy of data in the DIGITAL BOOK. No warranty is made that the DIGITAL BOOK will run uninterrupted or error free. You assume all risk of any damage or loss from your use of the DIGITAL BOOK. This warranty does not apply if, in the sole discretion of FRANKLIN, the DIGITAL BOOK has been tampered with, damaged by accident, abuse, misuse, or misapplication, or as a result of service or modification by any party, including any dealer, other than FRANKLIN. This warranty applies only to products manufactured by or for FRANKLIN. Batteries, corrosion or battery contacts and any damage caused by batteries are not covered by this warranty. NO FRANKLIN DEALER. AGENT, OR EMPLOYEE IS AUTHORIZED TO MAKE ANY ADDITIONAL WARRANTY IN THIS REGARD OR TO MAKE ANY MODIFICATION OR EXTENSION OF THIS EXPRESS WARRANTY

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# **Product Specifications**

#### Model IC-109

• Data: More than 100,000 word specially selected for Scrabble<sup>®</sup> play; more than 42,000 definitions; parts of speech information.

SpellBlaster II<sup>™</sup> spelling correction with MatchMaker<sup>™</sup> keys.

Ability to send and receive words from certain digital books.

- 2-minute automatic shutoff and screen save auto-resume.
- Context-sensitive help messages.
- Self-demonstration.
- ROM size: 1 megabyte.

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